### Vowpal Wabbit 2015



Kai-Wei Chang, Markus Cozowicz, Hal Daume, Luong Hoang, TK Huang, John Langford

http://hunch.net/~vw/

git clone git://github.com/JohnLangford/vowpal\_wabbit.git

### Why does Vowpal Wabbit exist?

### Why does Vowpal Wabbit exist?

1. Prove research.

### Why does Vowpal Wabbit exist?

- 1. Prove research.
- 2. Curiosity.
- 3. Perfectionist.
- 4. Solve problem better.

### A user base becomes addictive

1. Mailing list of >400

#### A user base becomes addictive

- 1. Mailing list of >400
- 2. The official strawman for large scale logistic regression @ NIPS :-)

#### A user base becomes addictive

- 1. Mailing list of >400
- 2. The official strawman for large scale logistic regression @ NIPS :-)

3.



























### An example

```
wget http://hunch.net/~jl/VW_raw.tar.gz
```

vw -c rcv1.train.raw.txt -b 22 --ngram 2 --skips 4 -1 0.25 --binary provides stellar performance in 12 seconds.

1. BSD license, automated test suite, github repository.

- 1. BSD license, automated test suite, github repository.
- 2. VW supports all I/O modes: executable, library, port, daemon, service (see next).

- 1. BSD license, automated test suite, github repository.
- 2. VW supports all I/O modes: executable, library, port, daemon, service (see next).
- 3. VW has a reasonable++ input format: sparse, dense, namespaces, etc...

- 1. BSD license, automated test suite, github repository.
- 2. VW supports all I/O modes: executable, library, port, daemon, service (see next).
- 3. VW has a reasonable++ input format: sparse, dense, namespaces, etc...
- 4. Mostly C++, but bindings in other languages of varying maturity (python, C#, Java good).

- 1. BSD license, automated test suite, github repository.
- 2. VW supports all I/O modes: executable, library, port, daemon, service (see next).
- 3. VW has a reasonable++ input format: sparse, dense, namespaces, etc...
- 4. Mostly C++, but bindings in other languages of varying maturity (python, C#, Java good).
- 5. A substantial user base + developer base. Thanks to many who have helped.

#### Older:

- 1. Online learning. Support for real online learning.
- 2. Parallelization. Via allreduce
- 3. Scalable solutions. Logarithmic time prediction!

#### Older:

- 1. Online learning. Support for real online learning.
- 2. Parallelization. Via allreduce
- 3. Scalable solutions. Logarithmic time prediction! Newer



1. Problem Framing.

#### Older:

- 1. Online learning. Support for real online learning.
- 2. Parallelization. Via allreduce
- 3. Scalable solutions. Logarithmic time prediction! Newer



1. Problem Framing.

#### Older:

- 1. Online learning. Support for real online learning.
- 2. Parallelization. Via allreduce
- 3. Scalable solutions. Logarithmic time prediction! Newer:

1. Problem Framing.



2. Learning lifecycle.



#### What does VW not do well?

- 1. GPU training.
- 2. Representational flexibility.

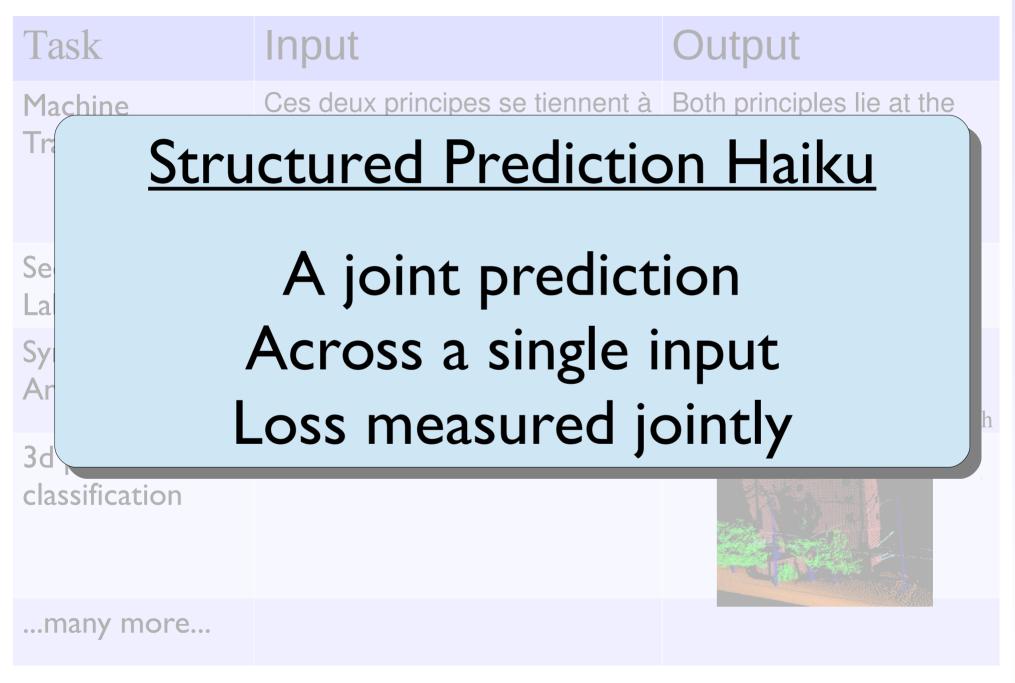
#### Next

- 1. Learning to Search (Hal/John/Kai-Wei)
- 2. Active Learning (TK)
- 3. System Integration (Markus)
- 4. Client side Decision Service (Luong)

# What are joint predictions?

Task	Input	Output
Machine Translation	Ces deux principes se tiennent à la croisée de la philosophie, de la politique, de l'économie, de la sociologie et du droit.	Both principles lie at the crossroads of philosophy, politics, economics, sociology, and law.
Sequence Labeling	The monster ate a big sandwich	Det Noun VerbDetAdj Noun The monster ate a big sandwich
Syntactic Analysis	The monster ate a big sandwich	The monster ate a big sandwich
3d point cloud classification	3d range scan data	
many more		
1	Hal Daumó III (ma@hal3 nama)	V/V/ loarning to coarch

# What are joint predictions?



## We want to minimize...

- Programming complexity. Most joint prediction problems are not addressed using structured learning because of programming complexity.
- > Test loss. If it doesn't work, game over.
- Training time. Debug/develop productivity, hyperparameter tuning, maximum data input.
- > Test time. Application efficiency.

# Programming complexity

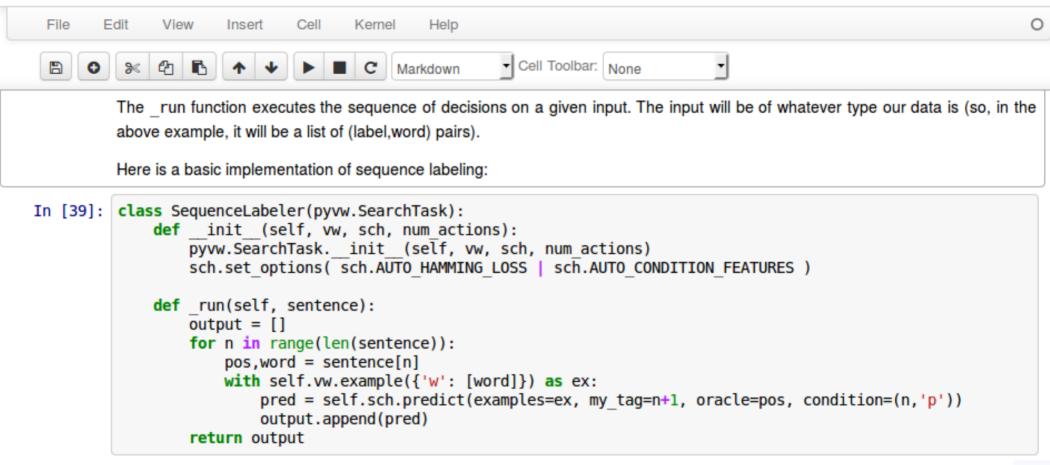
```
search_sequencetask.cc
                                                                                              _ = ×
     Edit Options Buffers Tools C++ YASnippet Development Cscope
                                                                 Help
namespace SequenceTask {
  void initialize(Search::search& sch, size t& num actions, po::variables map& vm) {
    sch.set_options( Search::AUTO CONDITION FEATURES
                      Search::AUTO HAMMING LOSS
                      Search::EXAMPLES DONT CHANGE
                      0);
  void run(Search::search& sch, vector<example*>& ec) {
    for (int i=0; i<ec.size(); i++) {
       action oracle
                         = MULTICLASS::get example label(ec[i]);
       size_t prediction = Search::predictor(sch, i+1).set_input(*ec[i]).set_oracle(oracle)
           .set condition range(i, sch.get history length(), 'p').predict();
       if (sch.output().good())
         sch.output() << prediction << ' ';</pre>
                              6% (34,0)
                                          Git-master (C++/l BufFace AC yas Abbrev)
      search_sequencetask.cc
```

# Python interface to VW

Library interface to VW (*not* a command line wrapper) It is *actually* documented!!! Allows you to write code like:

# iPython Notebook for Learning to Search

IP[y]: Notebook Learning\_to\_Search Last Checkpoint: Oct 03 14:43 (autosaved)



http://tinyurl.com/pyvwsearch
http://tinyurl.com/pyvwtalk
http://tinyurl.com/lolstalk2

# State of the art accuracy in....

Part of speech tagging (I million words)

vw: 6 lines of code 10 seconds to train

CRFsgd: 1068 lines 6 minutes

> CRF++: 777 lines hours

Named entity recognition (200 thousand words)

vw: 30 lines of code 5 seconds to train

CRFsgd:
I minute (subopt accuracy)

> CRF++: 10 minutes (subopt accuracy)

> SVM<sup>str</sup>: 876 lines 30 minutes (subopt accuracy)

# State of the art accuracy in....

Part of speech tagging (I million words)

> wc: 3.2 seconds

vw: 6 lines of code 10 seconds to train

CRFsgd: 1068 lines 6 minutes

CRF++: 777 lines hours

Named entity recognition (200 thousand words)

> wc: 0.8 seconds

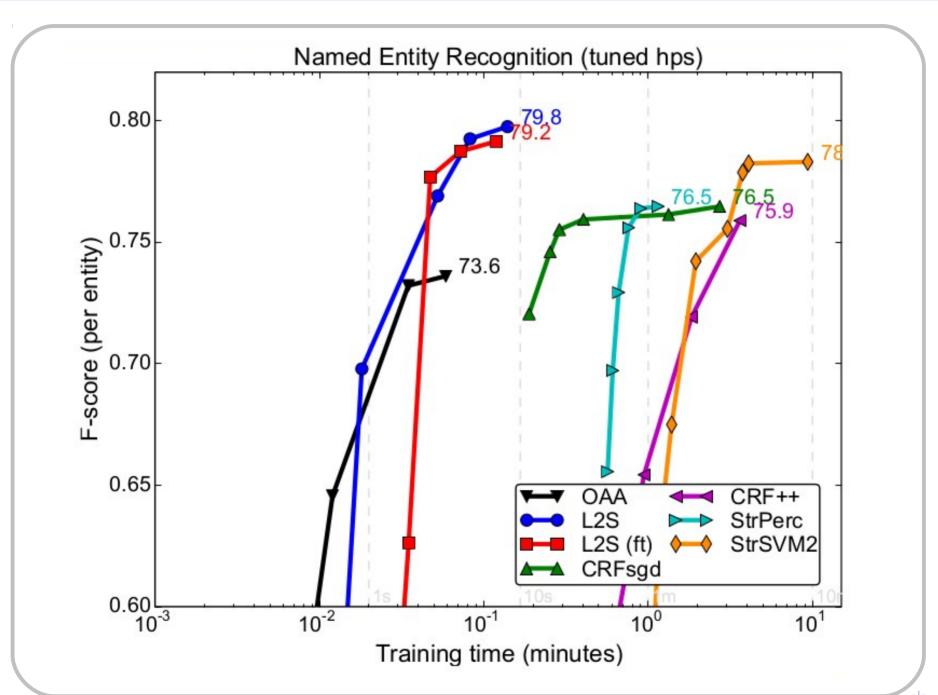
vw: 30 lines of code 5 seconds to train

CRFsgd:
I minute (subopt accuracy)

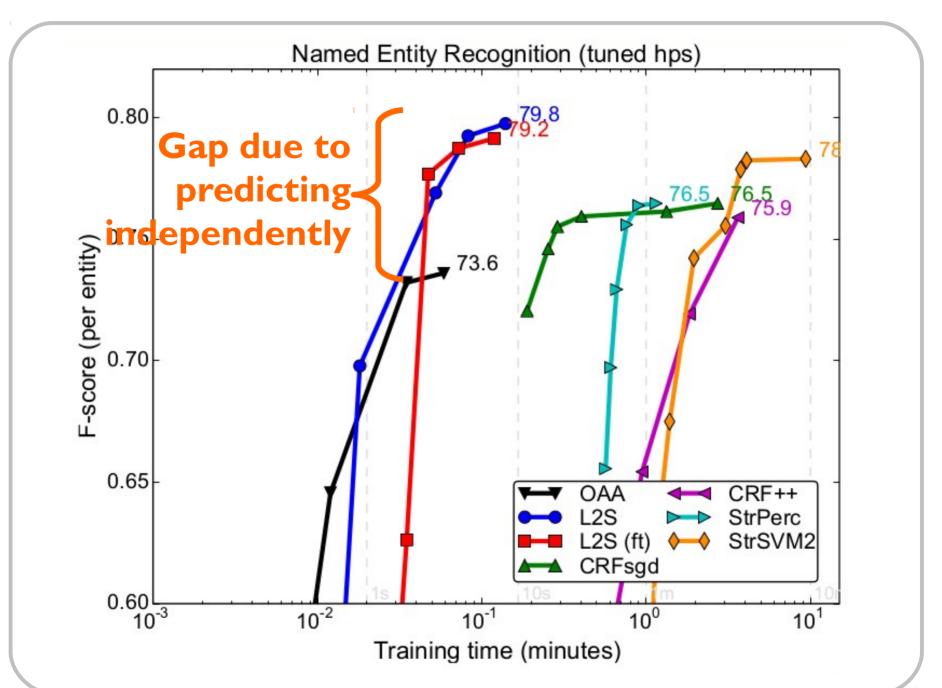
CRF++:
I0 minutes (subopt accuracy)

> SVM<sup>str</sup>: 876 lines 30 minutes (subopt accuracy)

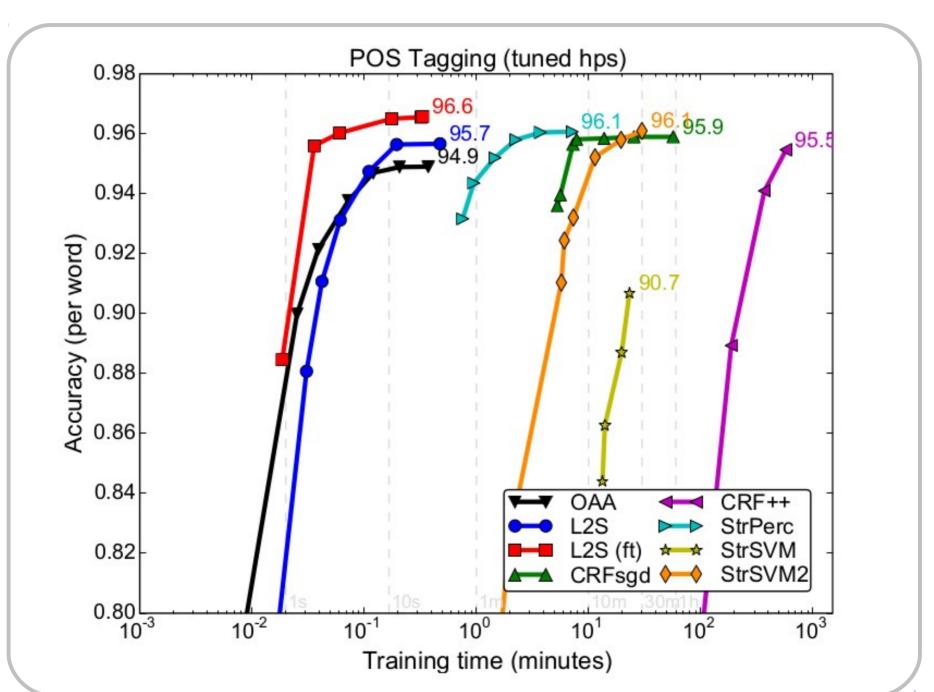
# Training time versus test accuracy



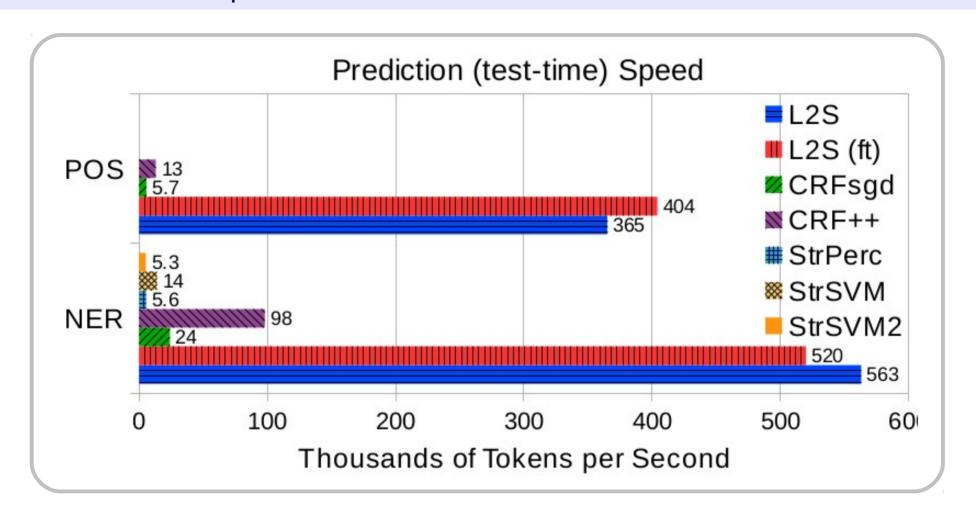
# Training time versus test accuracy



# Training time versus test accuracy



# Test time speed

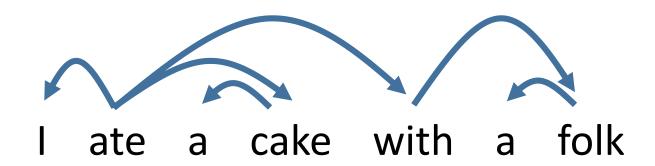


Possibly the fastest test-time prediction out there, and without "label dictionary" hacks

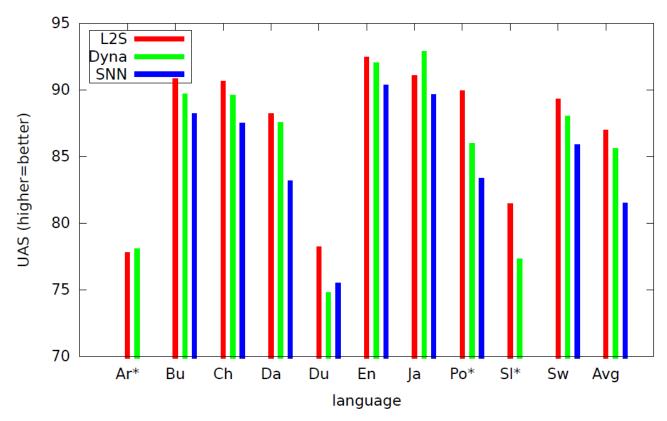
# Command-line usage

```
% wget
http://bilbo.cs.illinois.edu/~kchang10/tmp/wsj.vw.zip
% unzip wsj.vw.zip
% vw -b 24 -d wsj.train.vw -c --search_task sequence \
   --search 45 --search_neighbor_features -1:w,1:w
   --affix -1w,+1w -f wsj.weights
<chat with your neighbor for 10 seconds>
% vw -t -i wsj.weights wsj.test.vw
<wait 0.15 seconds for 96.4% accuracy>
```

## Identifying Relationship between Words



## Dependency Parser in VW



\* # lines of code ~ 300

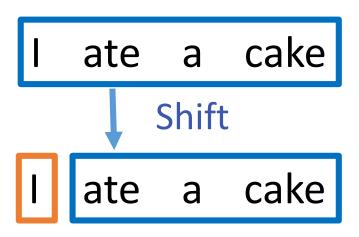
[Arxiv 15a]: Learning to search dependencies

### Shift-Reduce Parser

- Maintain a buffer and a stack
- Make predictions from left to right
- Three types of actions:
  Shift, Reduce-Left, Reduce-Right

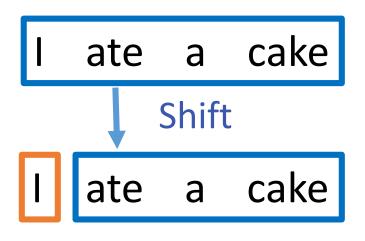
### Shift-Reduce Parser

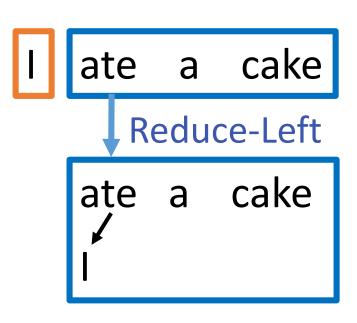
- Maintain a buffer and a stack
- Make predictions from left to right
- Three types of actions: Shift, Reduce-Left, Reduce-Right



### Shift-Reduce Parser

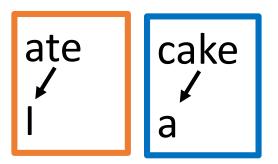
- Maintain a buffer and a stack
- Make predictions from left to right
- Three types of actions: Shift, Reduce-Left, Reduce-Right





### **Features**

- Lexicon & POS tags of ...
  - top three words in the stack,
  - first three words in the buffer,
  - and their children
- Combination (quadratic, cubic) of features



### RunParser(sentence)

```
1: stack S \leftarrow \{Root\}
2: buffer B \leftarrow [words in sentence]
 3: arcs A \leftarrow \emptyset
4: while B \neq \emptyset or |S| > 1 do
5: ValidActs \leftarrow GetValidActions(S, B)
6: features \leftarrow GetFeat(S, B, A)
7: ref \leftarrow GetGoldAction(S, B)
8: action ← predict(features, ref, ValidActs)
      S, B, A \leftarrow Transition(S, B, A, action)
10: end while
11: loss(A[w] \neq A^*[w], \forall w \in sentence)
12: return output
```

### Run the Parser

- Under demo/dependencyparsing
- Data:

```
2 2 2:nmod|w ms. |p nnp
3 5 3:sub|w haag |p nnp
0 8 0:root|w plays |p vbz
3 7 3:obj|w piano|p nn
3 4 3:p|w . |p .
```

Ms. Haag plays piano.

#### Active Learning in VW

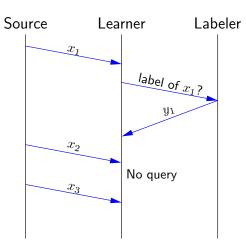
#### **Streaming Selective Sampling**

#### Repeat:

- Receive a new  $x \overset{i.i.d.}{\sim} \mathcal{D}_{\mathcal{X}}$ .
- Query for label? Yes/no
- $\odot$  If yes, obtain label y.

Goal: Maximize classifier accuracy per label query

Key step: query decision



#### Active Learning in VW: Simulation Mode

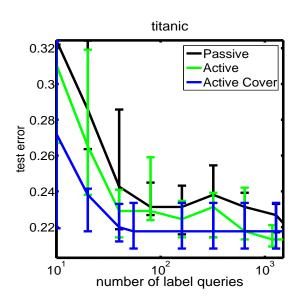
```
vw --binary --active --simulation --mellowness 0.01
labeled.data
```

--mellowness: small value leads to few label queries

```
vw --binary --active --cover 10 --mellowness 0.01
train.data
```

--cover: number of classifiers used to measure uncertainty about the label. Use a large -b (e.g. 29) with a large --cover (e.g. 50).

#### Active Learning in VW: Simulation Mode



#### Active Learning in VW: Interactive Mode

```
vw --active --port 6075 --mellowness 0.01
```

--port: port number VW is listening

```
tkhuang@TKHUANG /c/vw/utl (master)
$ ../vowpalwabbit/Debug/vw.exe --active --port 6075 --mellowness 0.01
Num weight bits = 18
learning rate = 0.5
initial t = 0
power t = 0.5
using no cache
calling accept
```

#### Active Learning in VW: Interactive Mode

python utl/active\_interactor.py -v -m -o labeled.dat localhost 6075 unlabeled.dat

```
tkhuang@TKHUANG /c/vw/utl (master)
$ /c/Python27/python.exe active_interactor.py -v -m -o labeled.da
t localhost 6075 ./unlabeled.dat
connecting to localhost:6075 ...
done
sending unlabeled examples ...
sending unlabeled 'If crew adult male\n'
request for example 0: tag="", prediction=0: |f crew adult male
Provide? [0/1/skip]: 0 sending unlabeled '|f 1st adult male\n'
request for example 1: tag="", prediction=-0.473623: |f 1st adult male
Provide? [0/1/skip]: 1 sending unlabeled '|f crew adult male\n'
request for example 2: tag="", prediction=0.365977: |f crew adult male
Provide? [0/1/skip]: 0■
```

### New C# API

- Significant performance improvement for data transfer
- Intuitive memory management through IDisposable
- Binary available on <u>nuget.org</u>

# New C# API | string data

# New C# API | object data

```
public class MyExample
     [Feature(FeatureGroup = 'p')]
     public float Income { get; set; }
     [Feature(Enumerize = true)]
     public int Age { get; set; }
new MyExample { Income = 40, Age = 25 }
→ "|p Income:40.0 | Age25"
```

# New C# API | object data

```
using (var vw = new VowpalWabbit<MyExample>(""))
     var ex = new MyExample { Income = 40, Age = 25 };
     var label = new SimpleLabel { Label = 1 };
     vw.Learn(ex, label);
     var prediction = vw.Predict(ex,
           VowpalWabbitPredictionType.Scalar);
```

# Multi-threaded | prediction

Common use case to score multi-threaded

Vowpal Wabbit is not thread-safe

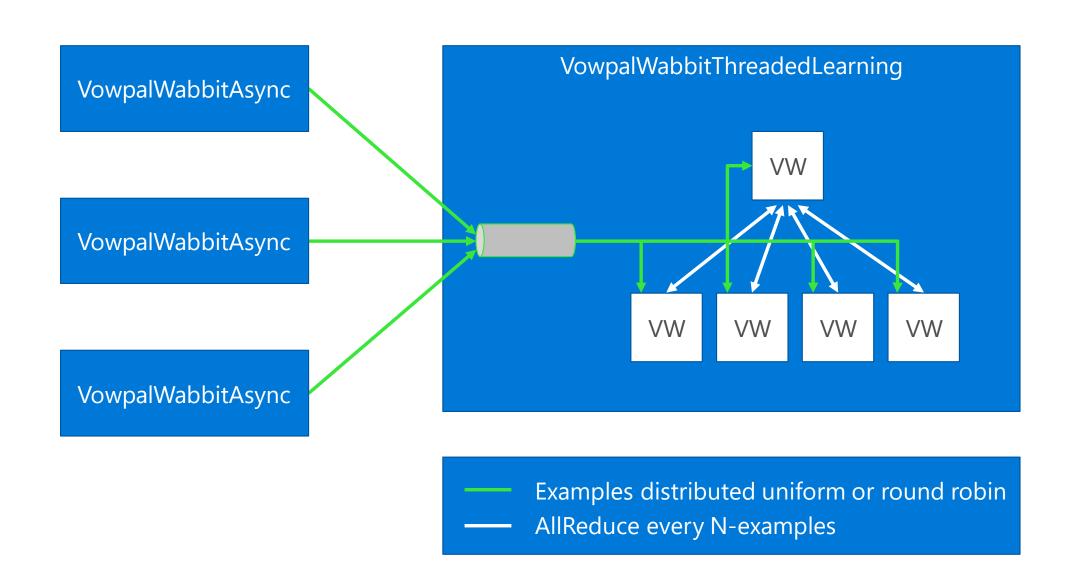
New C/C++ API to share model

Instance pooling done in language binding

# Multi-threaded | prediction

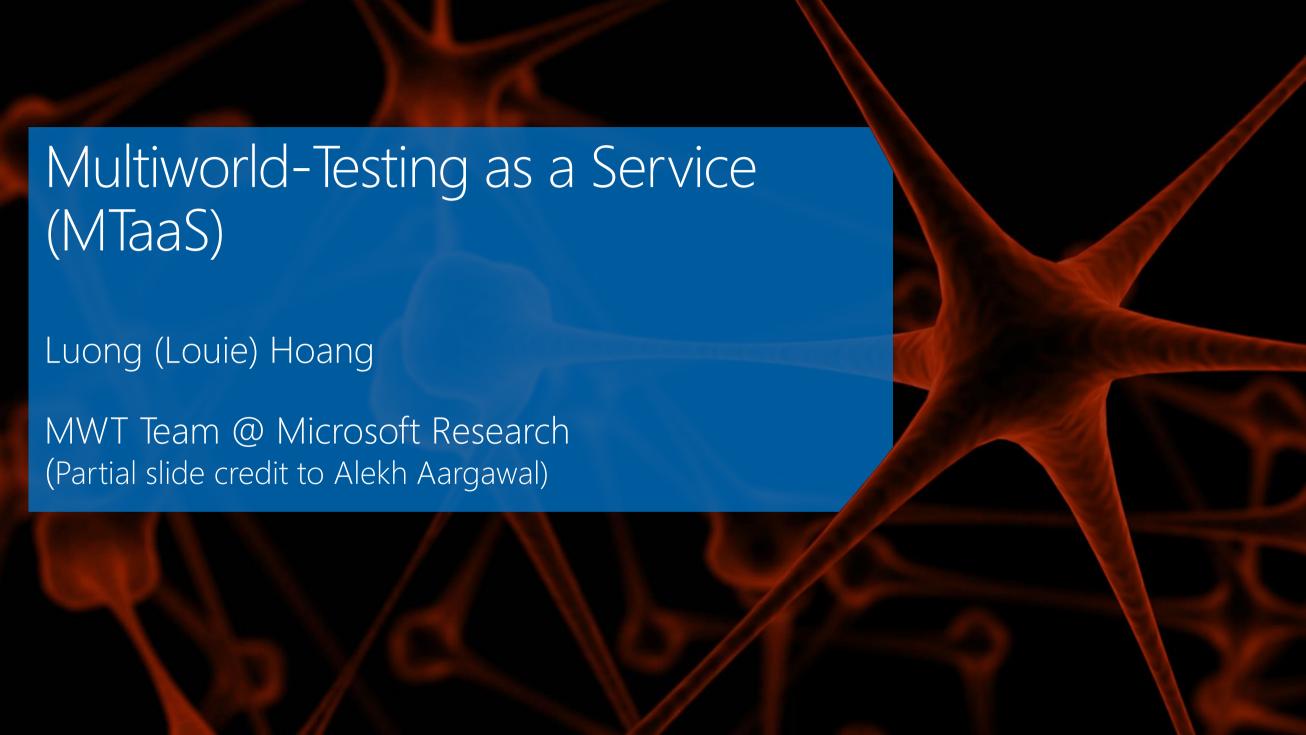
```
var vwModel = new VowpalWabbitModel("-t -i m1.model");
using (var pool = new VowpalWabbitThreadedPrediction<MyExample>(vwModel))
      // thread-safe
      using (var vw = pool.GetOrCreate())
            // vw.Value is not thread-safe
            vw.Value.Predict(example);
      }
      // thread-safe
      pool.UpdateModel(new VowpalWabbitModel("-t -i m2.model"));
```

## Multi-threaded | learning

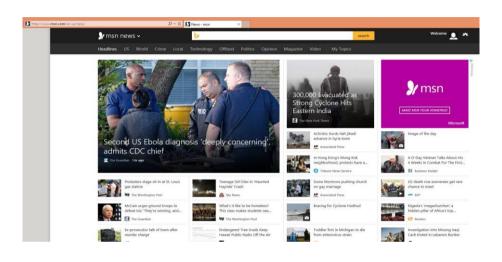


# Multi-threaded | learning

```
var settings = new VowpalWabbitSettings(
  parallelOptions: new ParallelOptions { MaxDegreeOfParallelism = 16 },
  exampleCountPerRun: 2000);
using (var vw = new VowpalWabbitThreadedLearning(settings))
  using (var vwFeeder = vw.Create<MyExample>())
    var prediction = await vwFeeder.Learn(example, label,
        VowpalWabbitPredictionType.Scalar);
  await vw.Complete();
```



## The Problem

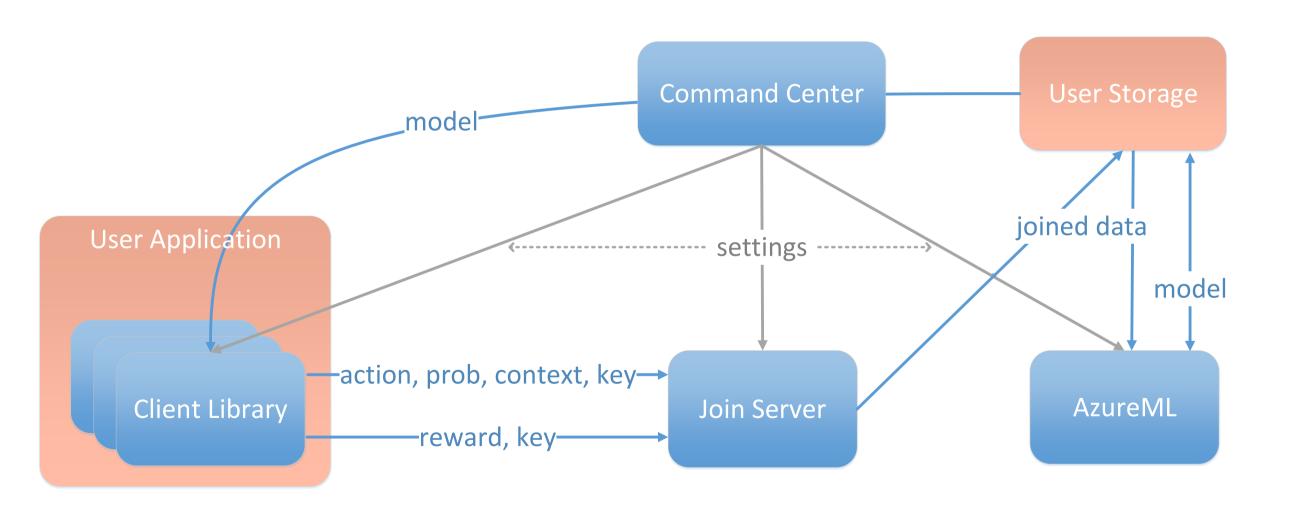


### Loop:

- 1. User arrives at MSN with browsing history, user account, previous visits,...
- 2. Microsoft chooses news stories, ads, ...
- 3. User responds to content (clicks/navigation,...)

Goal: Choose content to yield desired user behavior

## The Service



### The Code

```
var serviceConfig = new DecisionServiceConfiguration<UserContext>
(
    authorizationToken: MwtServiceToken,
    explorer: new EpsilonGreedyExplorer<UserContext>(. . .)
);
var service = new DecisionService<UserContext>(serviceConfig);
uint topicId = service.ChooseAction(uniqueKey: userId, context: userContext);
```

### Where?

- aka.ms/mwt
- github.com/multiworldtesting

#### Further Pointers

Learning to Search tutorial: http://hunch.net/~12s

Talks on Decision Service this afternoon.

2:30 @Learning Systems

4:30 @Adaptive Learning More details:

http://aka.ms/mwt Mailing list:

vowpal\_wabbit@yahoogroups.com

