



XR871 HTTPC Developer Guide

Revision 1.0

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Revision History

Version	Data	Summary of Changes
1.0	2017-9-11	Initial Version

Table 1-1 Revision History

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1 模块概要

1.1 功能介绍

HTTPClient 模块提供了实现 http client 的应用接口, 该模块基于 c 实现, 可移植性高、支持 1.0./1.1、GET/POST、SSL、AUTH 等。xr871 SDK 中移植版本为 1.0, 移植过程中裁剪了部分不需要的功能 (代理), 并对其提供的接口进行了再封装, 使用户不用研究底层细节的实现, 利用顶层的接口就可以实现客户端应用。(源码中 cmd_httpc.c 中提供了例程)

1.2 代码位置

module	file	location
HTTPClient	source	sdk/src/net/HTTPClient
	header	sdk/include/net/HTTPClient/
	demo	sdk/project/common/cmd/cmd_httpc.c

表 1-1 HTTPClient 文件结构

2 模块接口

module	function	detail
HTTPClient	HTTPC_open	<p>int HTTPC_open(HTTPParameters *ClientParams)</p> <p>Purpose : 创建 httpc 会话句柄, 并设置会话相关属性。</p> <p>Param : ClientParams: 会话用户参数指针</p> <p style="padding-left: 20px;">Uri: [in] 目标 uri</p> <p style="padding-left: 20px;">HttpVerb: [in] cmd (GET/POST)</p> <p style="padding-left: 20px;">UserName: [in] auth 用户名</p> <p style="padding-left: 20px;">Password: [in] auth 密码</p> <p style="padding-left: 20px;">AuthType: [in] auth 类型</p> <p style="padding-left: 20px;">pData: [in] post 数据</p> <p style="padding-left: 20px;">pLength: [in] post 数据长度</p> <p style="padding-left: 20px;">Flags: [in] 其他要求的 flag, 如长连接</p> <p>Returns : 返回状态 (0: ok)</p>
	HTTPC_request	<p>int HTTPC_request(HTTPParameters *ClientParams, HTTP_CLIENT_GET_HEADER Callback)</p> <p>Purpose : 发起连接请求。</p> <p>Param : ClientParams: 会话用户参数指针</p> <p style="padding-left: 20px;">Callback: 添加用户自定义头部回调函数</p> <p style="padding-left: 40px;">该函数需要返回用户自定义的头部及头部值, 格式需要满足"key1:valule1&key2:value2"</p> <p>Returns : 返回状态 (0: ok)</p>
	HTTPC_get_request_info	<p>int HTTPC_get_request_info(HTTPParameters *ClientParams, void *HttpClient)</p> <p>Purpose : 发起连接请求成功后, 通过该函数可以获取连接参数。</p> <p>Param : ClientParams: 会话用户参数指针</p> <p style="padding-left: 20px;">HttpClient: 获取的连接参数。该参数需要传入 HTTP_CLIENT 结构的指针。</p> <p>Returns : 返回状态 (0: ok)</p>
	HTTPC_write	<p>int HTTPC_write(HTTPParameters *ClientParams, VOID *pBuffer, UINT32</p>

	<p>toWrite)</p> <p>Purpose : 写数据。</p> <p>Param : ClientParams: 会话用户参数指针</p> <p>pBuffer: 数据 buffer</p> <p>toWrite: 要写的字节数</p> <p>Returns : 返回实际写的字节数</p>
HTTPC_read	<p>int HTTPC_read(HTTPParameters *ClientParams, VOID *pBuffer, UINT32 toRead, UINT32 *recived)</p> <p>Purpose : 读数据。</p> <p>Param : ClientParams: 会话用户参数指针</p> <p>pBuffer: 数据 buffer</p> <p>toRead: 要读的字节数 (不能大于 buffer 的长度)</p> <p>recived: 实际接收的数据的长度</p> <p>Returns : 返回状态 (0: ok)</p>
HTTPC_close	<p>int HTTPC_close(HTTPParameters *ClientParams)</p> <p>Purpose : 关闭当前连接, 并释放相关资源。</p> <p>Param : ClientParams: 会话用户参数指针</p> <p>Returns : 返回状态 (0: ok)</p>
HTTPC_reset_session	<p>int HTTPC_reset_session(HTTPParameters *ClientParams)</p> <p>Purpose : 重置上次会话的服务信息 (例如: header 信息)。</p> <p>Param : ClientParams: 会话用户参数指针</p> <p>Returns : 返回状态 (0: ok)</p>
HTTPC_Register_user_certs	<p>void HTTPC_Register_user_certs(HTTPC_USR_CERTS certs)</p> <p>Purpose : 安全访问下, 使用该接口设置客户端证书参数。</p> <p>Param : certs: 该回调用户返回证书, 证书的格式要按照 tls 要求的客户端(security_client)执行。</p> <p>Returns : 无</p>

3 模块接口例程

本节提供上节介绍接口的示例，描述接口的使用方法及流程，文中代码皆为参考代码，不能直接运行，运行代码可直接参考 sdk 中源码文件 cmd_httpc.c 中包含了接口的使用。

3.1 客户端 GET 流程

第一步：安装客户端证书

```
//该步不是必须的，安全传输条件下，需要在发起请求之前设置证书
#ifdef HTTPC_CMD_REGISTER_USER_CALLBACK
    HTTPC_Register_user_certs(get_certs);
#endif
```

第二部：初始化并创建连接句柄

```
HTTPParameters *clientParams;
clientParams = malloc(sizeof(*clientParams));
clientParams->Uri = //赋值 uri
clientParams->HttpVerb = VerbGet; //赋值方法

下面三行为认证相关的设置
//clientParams->UserName
//clientParams->Password
//clientParams->AuthType = AuthSchemaDigest

if (HTTPC_open(clientParams) != 0) {
    CMD_ERR("http open err..\n");
}
```

第三步：发起连接请求

```
if ((ret = HTTPC_request(clientParams, NULL)) != 0) {
    CMD_ERR("http request err..\n");
    goto release;
}
```

第四步：获取请求反馈信息

```
if (HTTPC_get_request_info(clientParams, &httpClient) != 0){
```

```
CMD_ERR("http get request info err..\n");  
}
```

第五步：读写数据

```
if ((ret = HTTPC_read(clientParams, buf, toReadLength, (void *)&Received)) != 0)  
{  
    //CMD_DBG("get data,Received:%d\n",Received);  
    if (ret == 1000) {  
        ret = 0;  
        CMD_DBG("The end..\n");  
    } else  
        CMD_ERR("Transfer err...ret:%d\n",ret);  
    break;  
} else {  
    //CMD_DBG("get data,Received:%d\n",Received);  
}
```

第六步：释放资源

```
HTTPC_close(clientParams);
```

3.2 客户端 POST 流程（非安全模式下）

第一步：初始化参数并创建句柄

```
HTTPParameters *clientParams;  
clientParams = malloc(sizeof(*clientParams));  
clientParams->Uri = //赋值 uri  
clientParams->HttpVerb = VerbPost;  
  
memcpy(buf, credentials, strlen(credentials));  
clientParams->pData = buf; //post 的数据  
clientParams->pLength = strlen(credentials); //post 数据长度  
  
if ((ret = HTTPC_open(clientParams)) != 0) {  
    CMD_ERR("http open err..\n");  
    goto release;  
}
```

第二步：发起连接请求

```
if ((ret = HTTPC_request(clientParams, NULL)) != 0) {  
    CMD_ERR("http request err..\n");  
    goto release;  
}
```

第三步：获取连接请求反馈信息

```
if ((ret = HTTPC_get_request_info(clientParams, &httpClient)) != 0) {
    CMD_ERR("http get request info err..\n");
    goto release;
}
```

第四步：读取数据

```
if ((ret = HTTPC_read(clientParams, buf, toReadLength, (void *)&Received)) != 0)
{
    //CMD_DBG("get data,Received:%d\n",Received);
    if (ret == 1000) {
        ret = 0;
        CMD_DBG("The end..\n");
    } else
        CMD_ERR("Transfer err...ret:%d\n",ret);
        break;
} else {
    //CMD_DBG("get data,Received:%d\n",Received);
}
```

第五步：释放资源并关闭连接

```
HTTPC_close(clientParams);
```

4 其他配置

1. 代码中配置支持 ssl

```
文件 Sdk/include/net/HTTPClient/API/HTTPClientWrapper.h  
  
#define          HTTPC_SSL
```

2. 调试配置

```
Sdk/include/net/HTTPClient/API/debug.h  
  
//#define HTTPCLIENT_DEBUG
```