

# Alpha-Beta filter

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Correction equations:

$$\hat{x}_k \leftarrow \hat{x}_k + \alpha \hat{r}_k \quad (1)$$

$$\hat{v}_k \leftarrow \hat{v}_k + \frac{\beta}{\Delta T} \hat{r}_k, \quad (2)$$

with

$$0 < \alpha^2 < 1 \quad (3)$$

$$0 < \beta \leq 2 \quad (4)$$

$$0 < 4 - 2\alpha - \beta. \quad (5)$$

In the code we have

$$\hat{x}_k \leftarrow \hat{x}_k + \alpha \hat{r}_k \Delta T \quad (6)$$

$$\hat{v}_k \leftarrow \hat{v}_k + \alpha^2 \hat{r}_k \Delta T. \quad (7)$$

For these two system to be equal we must have

$$\frac{\alpha \hat{r}_k}{\frac{\beta}{\Delta T} \hat{r}_k} = \frac{\alpha \hat{r}_k \Delta T}{\alpha^2 \hat{r}_k \Delta T} \implies \alpha^3 \Delta T = \alpha \frac{\beta}{\Delta T} \Delta T = \alpha \beta \implies \beta = \alpha^2 \Delta T.$$

With defaults  $\alpha = 0.35$  and a 2kHz loop frequency this means  $\beta = 0.35^2 \times \frac{1}{2000} = 6.125 \times 10^{-5}$ .