Implementation of (in Verilog) datapath and control unit for a single cycle MIPS like processor (including instruction memory) which has two classes of instructions. The two classes of instructions along with the example usage and instruction decoding to be used are as below

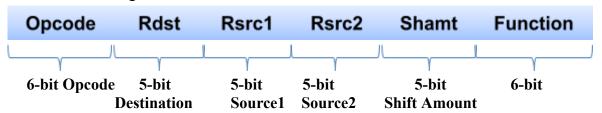
1. Immediate Type

Example: li r1, constant \Box loads immediate signed value specified in the instruction to the register R1



2. Register Type (R-type)

Example: add r1, r2, r3 \Box adds the contents of registers r2 and r3. The result of addition is written in to the register r1



Assume there are 32 32-bit general purpose registers indicated by r0, r1, r2...r31 and corresponding register numbers (00000), (00001).......(11111).

Assume the Opcode for Immediate type and R-type instructions as below

Instruction Class	Opcode			
Immediate type	111111			
Register Type	000000			

Additionally R-type instructions have multiple variations defined by their function codes. The R-type instructions should include **add**, **sub**, **AND**, **OR**, **srl** (Shift right logical), **sll** (shift left logical) .The different R-type instructions that the processor should support are tabulated below.

R-type Instruction	Example usage	Opcode	Rdst	Rsrc1	Rsrc2	shamt	Function
add	add r0, r1, r2	000000	00000	00001	00010	00000	100000
sub	sub r4, r5, r6	000000	00100	00101	00110	00000	100010
AND	and r8, r9, r10	000000	01000	01001	01010	00000	100100
OR	and r9, r8, r10	000000	01001	01000	01010	00000	100101
sll	sll r11, r6, 6	000000	01011	00110	00000*	00110	000000
srl	srl r13, r9, 10	000000	01101	01001	00000*	01010	000010

^{*}Second source is not used for shift operations

The processor module should have only two inputs CLK and Reset. When Reset is activated the Processor starts executing instructions from 0th location of instruction memory.