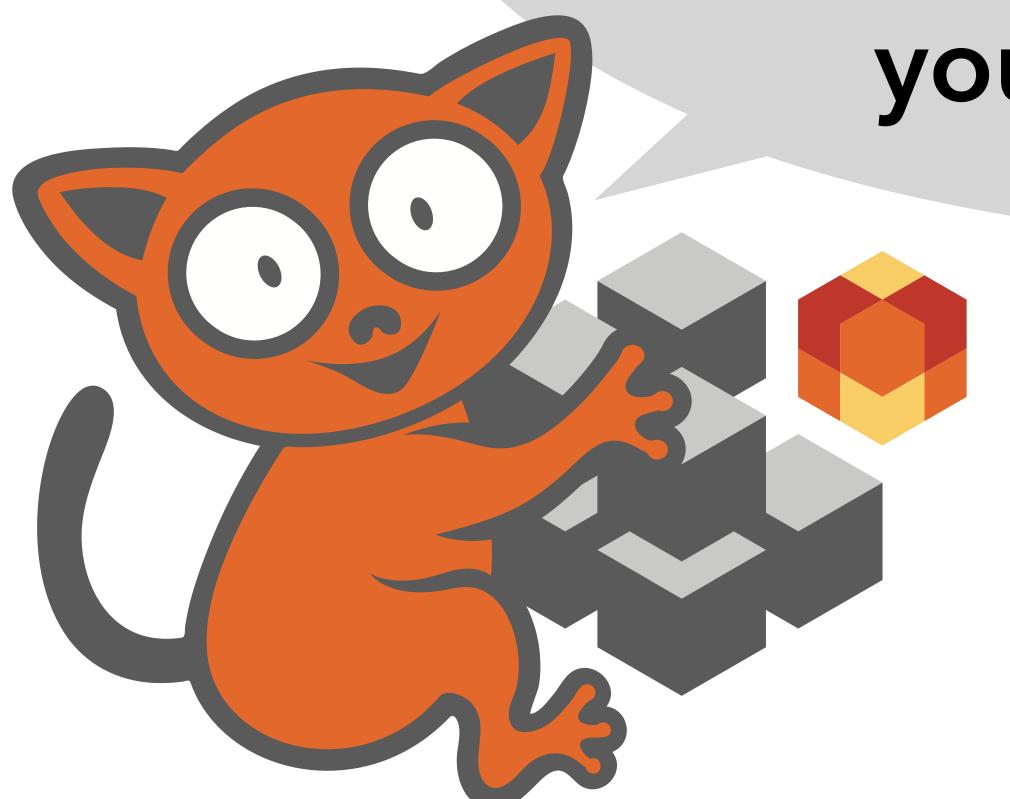


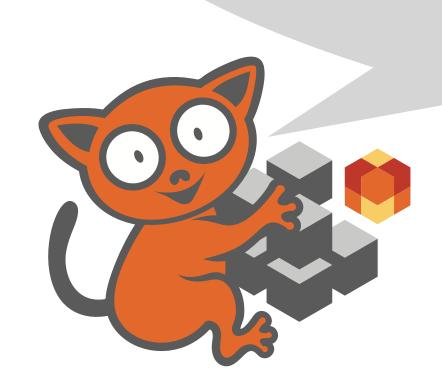
How to implement E2EE in your app in 50 minutes



Henri Binsztok

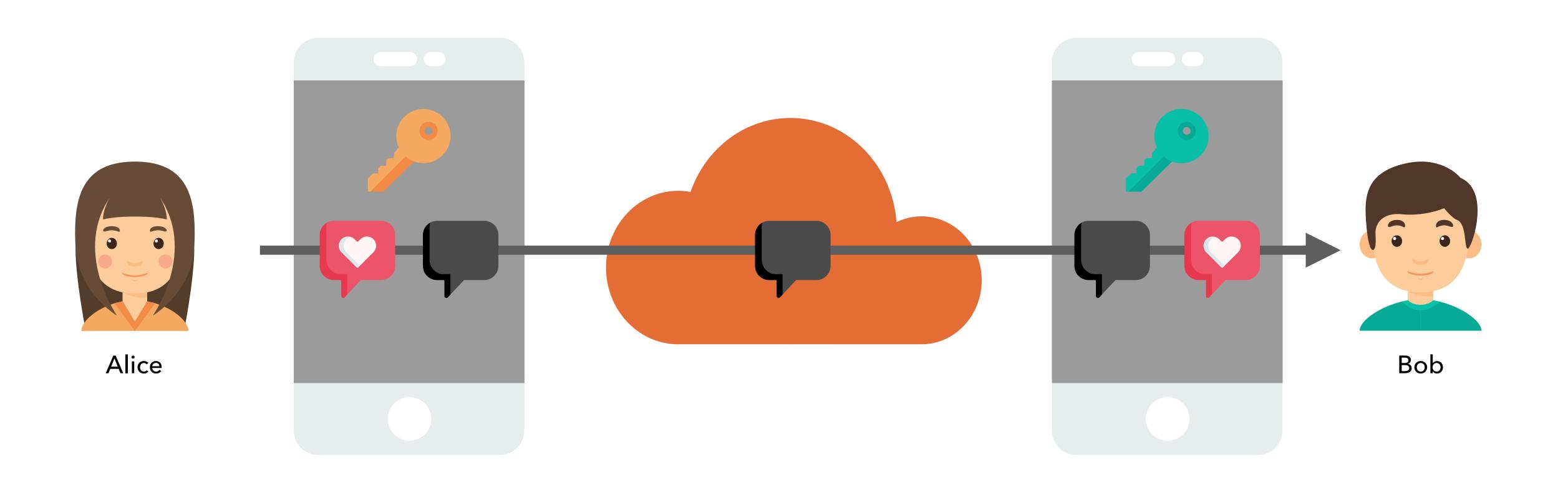
WALLIX

The Vision



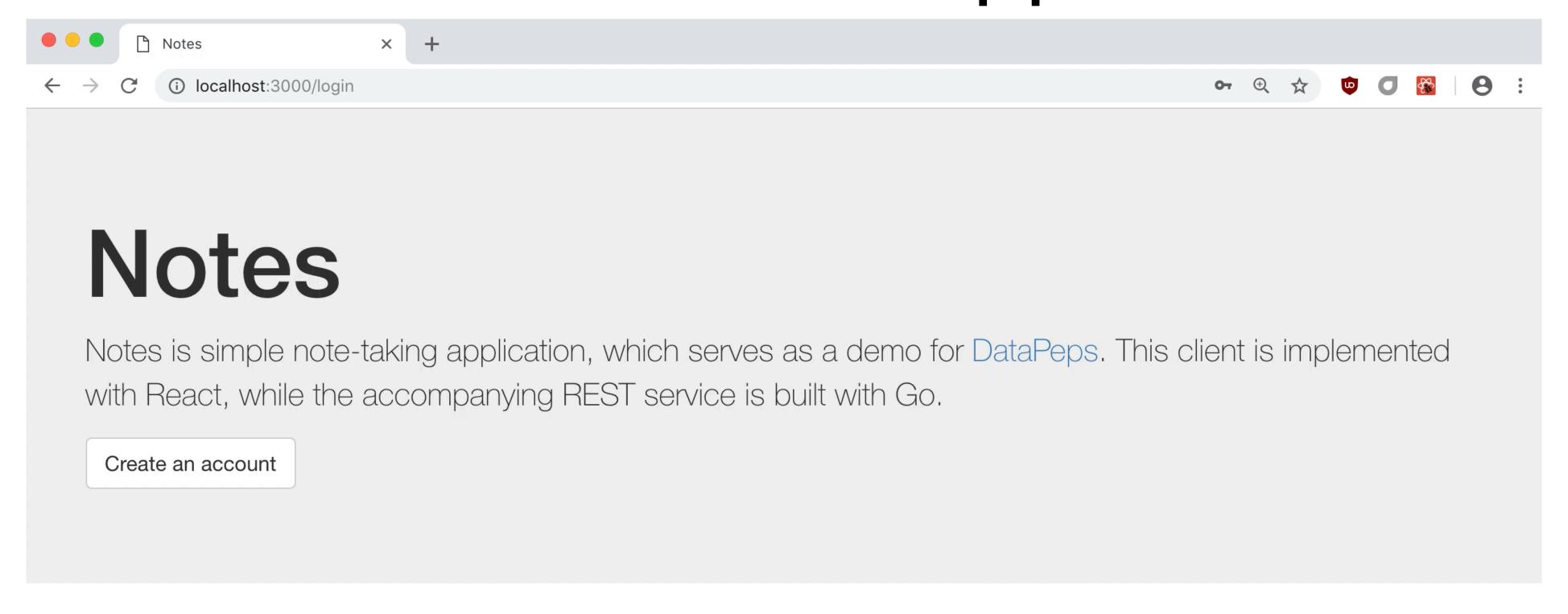


End-to-End Encryption





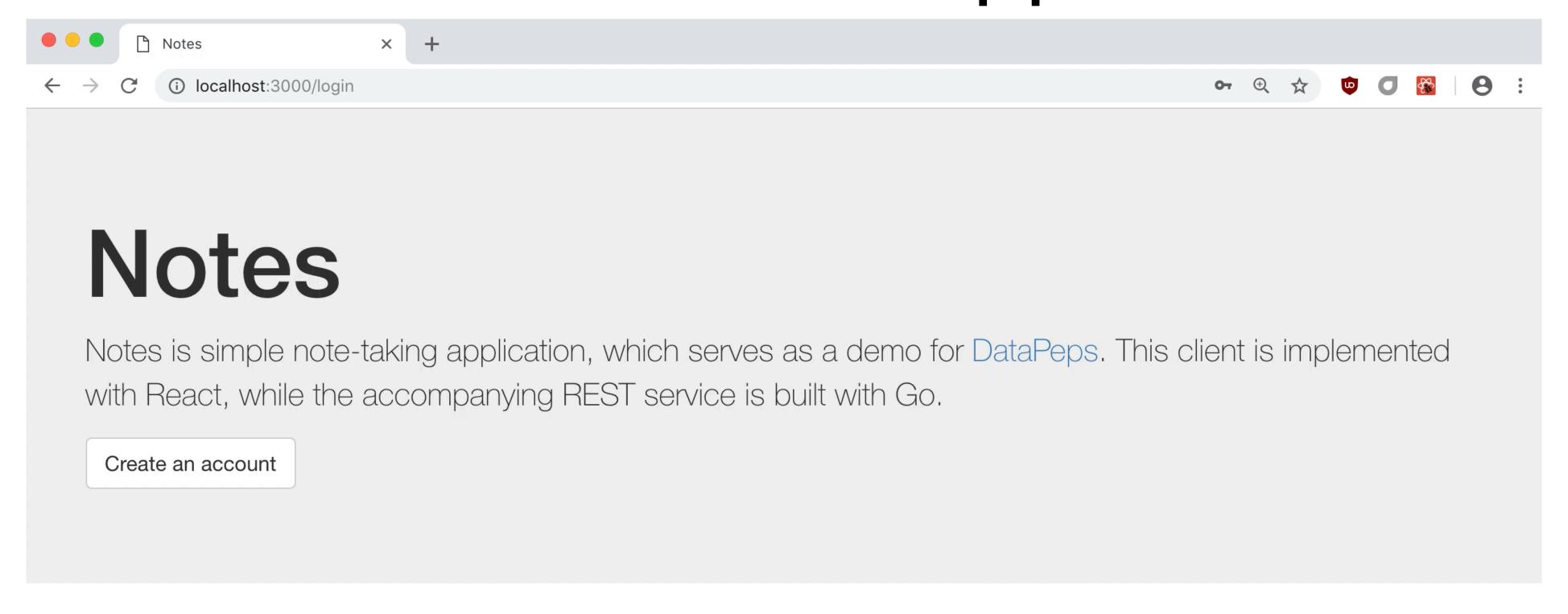
Our Demo App



Login			
Username			
	<u> </u>		
Password			
Login			



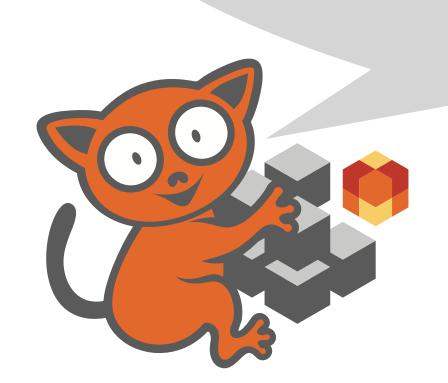
Our Demo App



Login			
Username			
	<u> </u>		
Password			
Login			

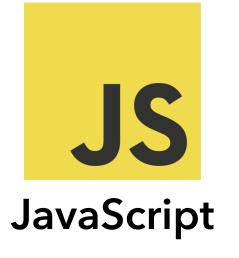


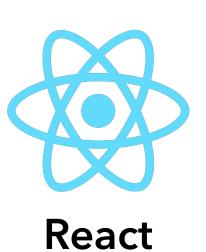
The Tour Notes Frontend





Front-end Technologies









Small project: 1200 LoC

```
package.json
"devDependencies": {
    "react-scripts": "^2.0.5"
  "dependencies": {
    "history": "^4.7.2",
    "long": "^4.0.0",
    "react": "^16.3.1",
    "react-bootstrap": "^0.32.4",
    "react-dom": "^16.3.1",
    "react-redux": "^5.0.7",
    "react-router-bootstrap": "^0.24.4",
    "react-router-dom": "^4.3.1",
    "redux": "^3.5.2",
    "redux-logger": "^3.0.6",
    "redux-thunk": "^2.3.0"
 },
```



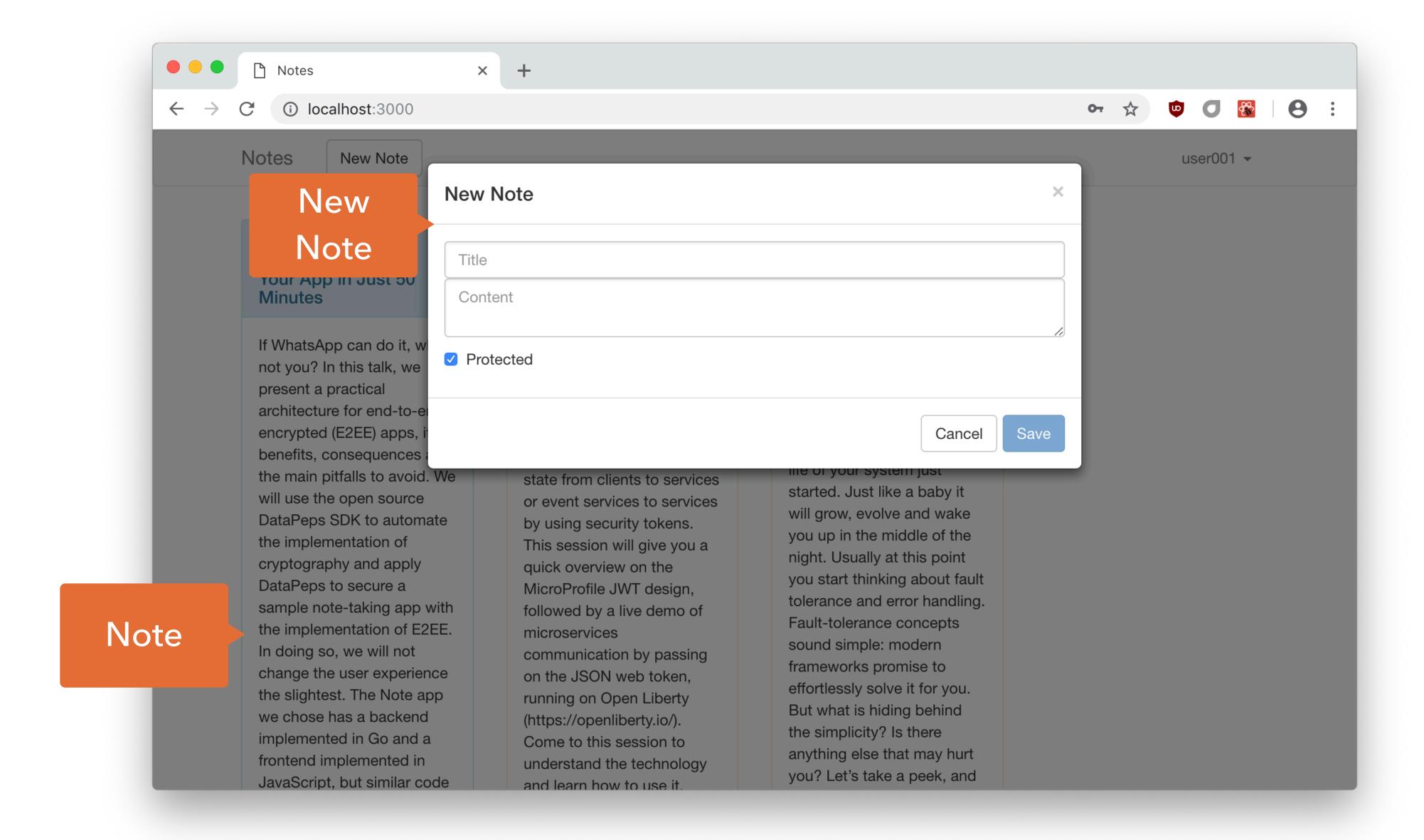
Authentication

actions/auth.js (partial)

```
function login(username, password) {
 return async dispatch ⇒ {
    try {
      const user = await
authService.login(username, password);
      dispatch(success(user));
      history.push("/");
   } catch (error) {
      dispatch(failure(error));
```



Components Overview





Note Component: Display a Note

Implement End-to-End Encryption in Your App in Just 50 Minutes

×

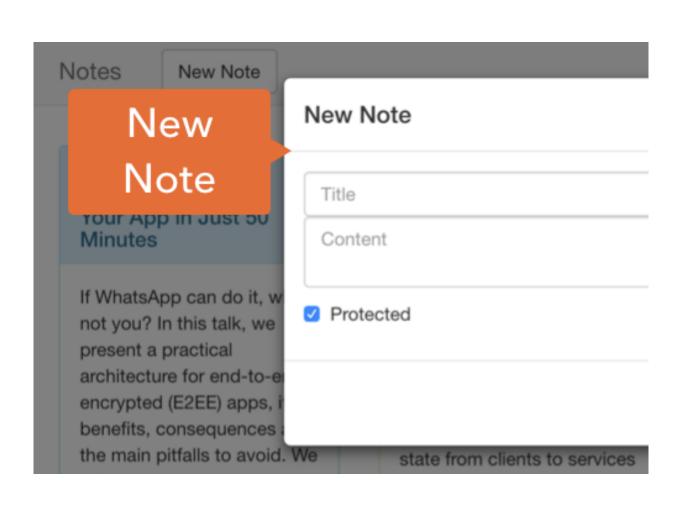
If WhatsApp can do it, why not you? In this talk, we present a practical architecture for end-to-end encrypted (E2EE) apps, its benefits, consequences and the main pitfalls to avoid. We will use the open source DataPeps SDK to automate the implementation of cryptography and apply DataPeps to secure a sample note-taking app with the implementation of E2EE. In doing so, we will not change the user experience

components/note.js (partial)

```
class Note extends React.Component {
  render() {
    const { Title, Content } = this.state;
    return (
      <Panel>
        <Button
         onClick={() ⇒ deleteNote(ID)}>
          ×
        </Button>
        <Panel.Heading>
          <Panel.Title>
          {Title}
          </Panel.Title>
        </ Panel.Heading>
        <Panel.Body>
         {Content}
        </ Panel.Body>
      </ Panel>
```



New Note Component



```
components/newnote.js (partial)
render() {
        <Modal>
          <Modal.Header>
            <Modal.Title>New Note</Modal.Title>
          </Modal.Header>
          <Modal.Body>
            <Form>
              <FormControl name="title" onChange={this.changeTitle}/>
              <FormControl name="content" onChange={this.changeContent}/>
            </ Form>
          </Modal.Body>
          <Modal.Footer>
            <Button onClick={this.onAddNote} type="submit">
              Save
            </Button>
          </Modal.Footer>
        </Modal>
```



onAddNote() and posting to server

```
components/newnote.js (partial)
                     async onAddNote() {
                         let title = this.state.title;
                         let content = this.state.content;
                         this.props.addNote(title, content);
event
                                  actions/notes.js (partial)
         function postNote(note) {
             return async dispatch ⇒ {
                try {
                  const response = await notesService.postNote(note);
                  dispatch(success(response.noteID));
                  dispatch({ ... note, id: response.noteID });
                } catch (error) {
                                                      noteID from
                  dispatch(failure(error));
                                                        service
```



The Tour Notes Backend





Technologies







Go

SQLite

JWT

Less than 600 LoC

including more than 200 test

Left out:

- HTTPS
- config file
 - • •



Endpoints

```
• •
                               demo-note-server — ./demo-note-server /Users/henri/git/demo-note-server — demo-note-server — 135×24
henri@Edinburgh ~/g/demo-note-server (master) [130]> ./demo-note-server
[GIN-debug] [WARNING] Creating an Engine instance with the Logger and Recovery middleware already attached.
[GIN-debug] [WARNING] Running in "debug" mode. Switch to "release" mode in production.
 - using env: export GIN_MODE=release
using code: gin.SetMode(gin.ReleaseMode)
                  /subscribe
[GIN-debug] POST
                                             --> main.(*Env).subscribeHandler-fm (4 handlers)
[GIN-debug] POST /login
                                             --> github.com/appleboy/gin-jwt.(*GinJWTMiddleware).LoginHandler-fm (4 handlers)
                  /auth/refresh_token
                                             --> github.com/appleboy/gin-jwt.(*GinJWTMiddleware).RefreshHandler-fm (4 handlers)
[GIN-debug] GET
                                             --> main.(*Env).subscribeHandler-fm (5 handlers)
[GIN-debug] POST
                  /auth/update/password
                  /auth/notes
                                             --> main.(*Env).noteListHandler-fm (5 handlers)
[GIN-debug] GET
[GIN-debug] GET
                /auth/notes/:id
                                             --> main.(*Env).noteGetHandler-fm (5 handlers)
[GIN-debug] POST /auth/notes
                                             --> main.(*Env).notePostHandler-fm (5 handlers)
[GIN-debug] PATCH /auth/notes/:id
                                             --> main.(*Env).notePostHandler-fm (5 handlers)
[GIN-debug] DELETE /auth/notes/:id
                                             --> main.(*Env).noteDelete-fm (5 handlers)
                                                                                                   Sharing, yeah!
[GIN-debug] POST
                  /auth/share/:id/:with
                                             --> main.(*Env).noteShareHandler-fm (5 handlers)
[GIN-debug] GET
                 /auth/share/notes
                                             --> main.(*Env).getSharedNotes-fm (5 handlers)
[GIN-debug] GET
                                             --> main.(*Env).httpEngine.func1 (4 handlers)
                  /ping
[GIN-debug] Environment variable PORT is undefined. Using port :8080 by default[GIN-debug] Listening and serving HTTP on :8080
```



JWT

```
jwt.go
func makeAuthenticator(...) {
   login = getParam(...)
    var query Login
    e.db.First(&query, "username = ?",
login.Username)
    if login.password = query.Password {
        return &Login{
            Username: userID,
        }, nil
```

JWT TOKEN



eyJhbGciOiJIUzI1NiIsInR5cCI6IkpXVCJ9.
eyJzdWIiOiIxMjM0NTY30DkwIiwibmFtZSI6IkpvaG4
gRG9lIiwiaXNTb2NpYWwiOnRydWV9.
4pcPyMD09olPSyXnrXCjTwXyr4BsezdI1AVTmud2fU4



User management

√ Subscribe

atures

- √ Login
- ✓ Refresh token
- ✓ Update password

If we want to use later the password for something else than authentication, we'll need a new one

id		created_at	updated_at	deleted_at	username	password	
	Filter	Filter	Filter	Filter	Filter	Filter	
1	1	2018-11-15 17	2018-11-15 17	NULL	user002	abcdefg	

worst case!



Bonus features

✓ Soft delete

	id created_at		updated_at deleted_at		title	content	owner
	Filter	Filter	Filter	Filter	Filter	Filter	Filter
1	1	2018-11-15 17	2018-11-15 17	NULL	Implement End	If WhatsApp ca	user002
2	2	2018-11-15 17	2018-11-15 17	2018-11-15 17	First Major Rele	Blah blah blah	user002



Bonus features

√ Soft delete



D A T A P E P S

	id	created_at	updated_at	del	eted_at	title	content	owner
	Filter	Filter	Filter	Filter		Filter	ter	Filter
1	1	2018-11-15 17	2018-11-15 17	NULL		plement End	If WhataApp ca	user002
2	2	2018-11-15 17	2018-11-15 17	2018-1		First Major Rele	Blah blah blah	user002
				1		GDP		

Getting the notes



```
notes.go
func (e *Env) noteListHandler(...) {
    owner := getOwner(c)
    err := e.db.Where("owner = ?", owner).Find(&notes).Error
    if err ≠ nil {
        c.JSON(http.StatusUnauthorized, gin.H{"err": err})
        return
    c.JSON(http.StatusOK, gin.H{"notes": notes})
```



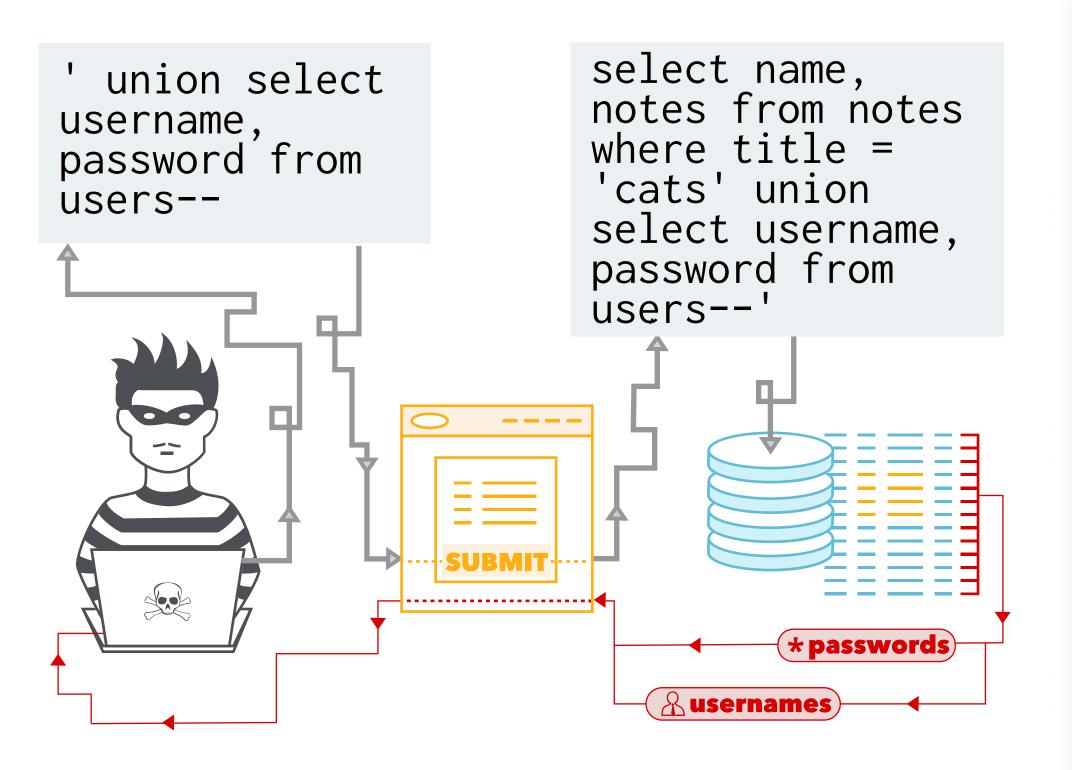
Getting the notes

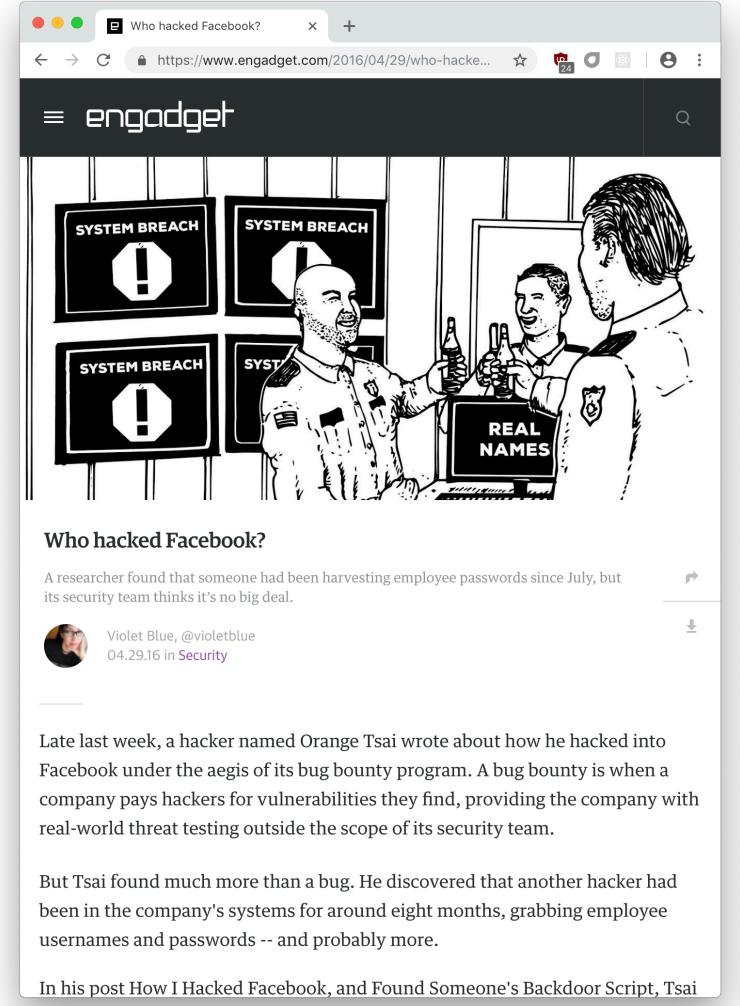


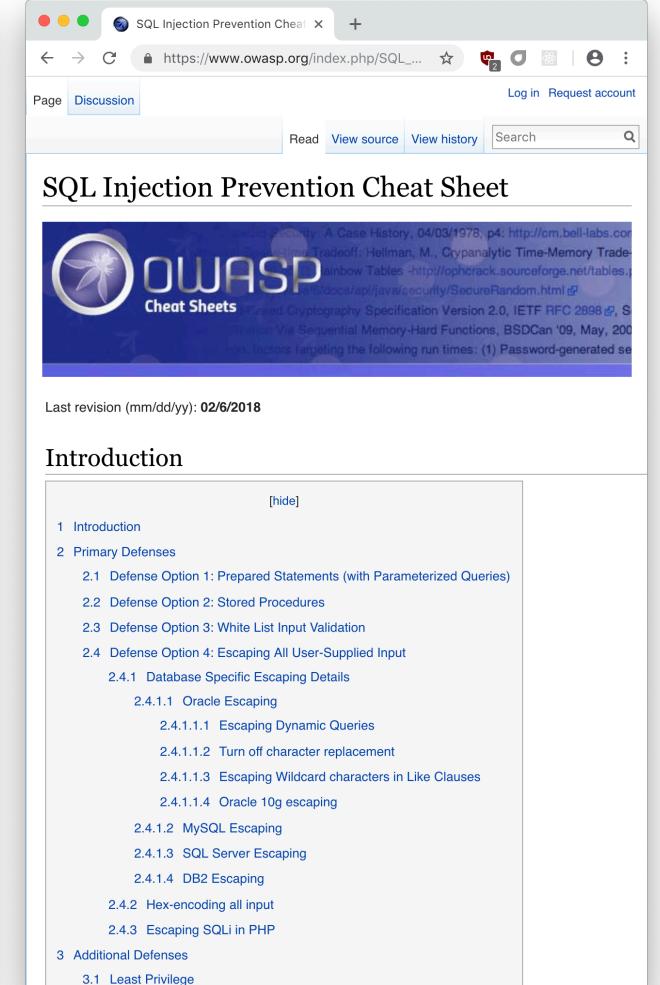
```
notes.go
func (e *Env) noteListHandler(...) {
    owner := getOwner(c)
    err := e.db.Where("owner = ?", owner).Find(&notes).Error
    if err ≠ nil {
        c.JSON(http.StatusUnauthorized, gin.H{"err": err})
        return
    c.JSON(http.StatusOK, gin.H{"notes": notes})
```



Problem: SQL Injections









Problem: Cleartext Data (and passwords)

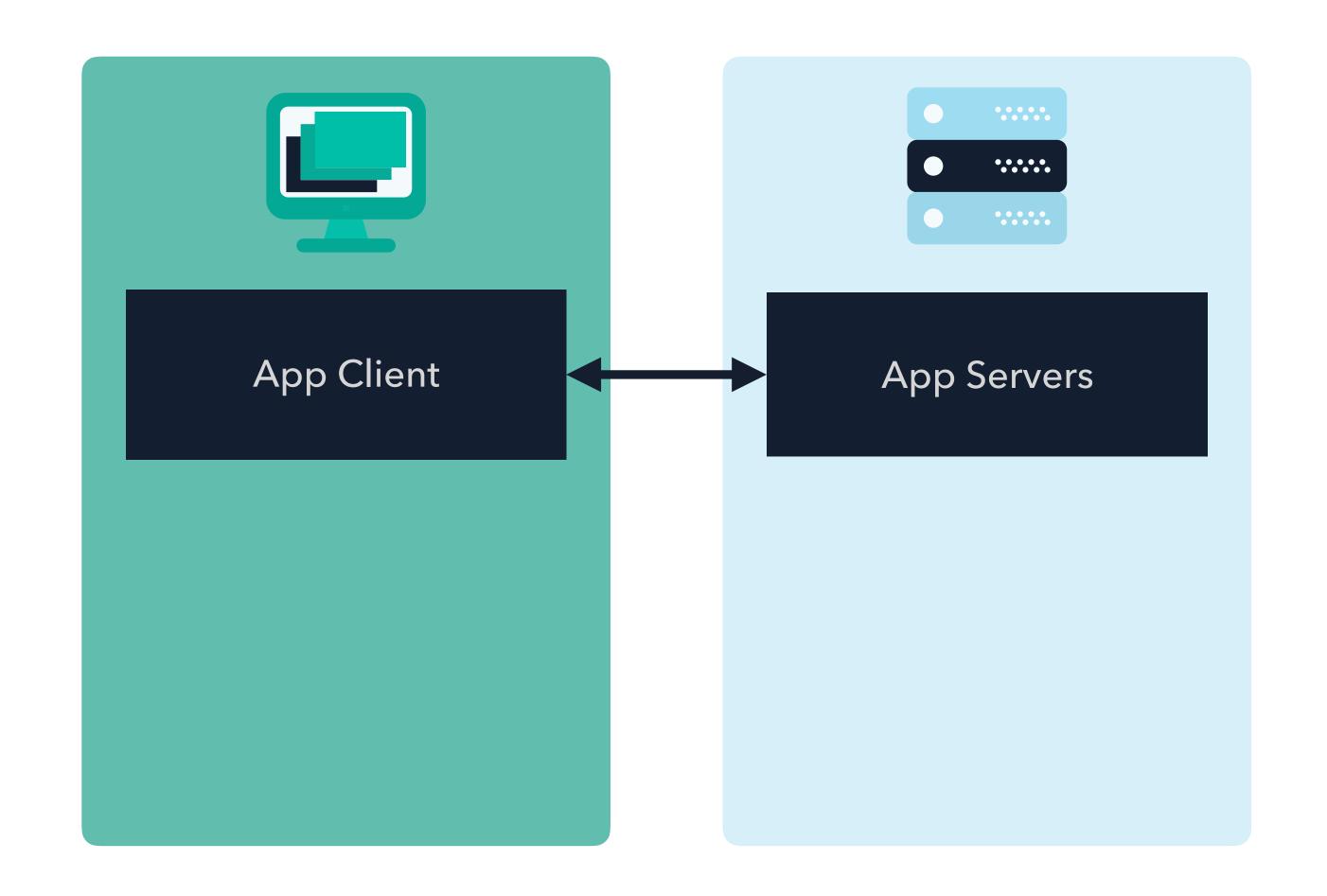


and let's not forget

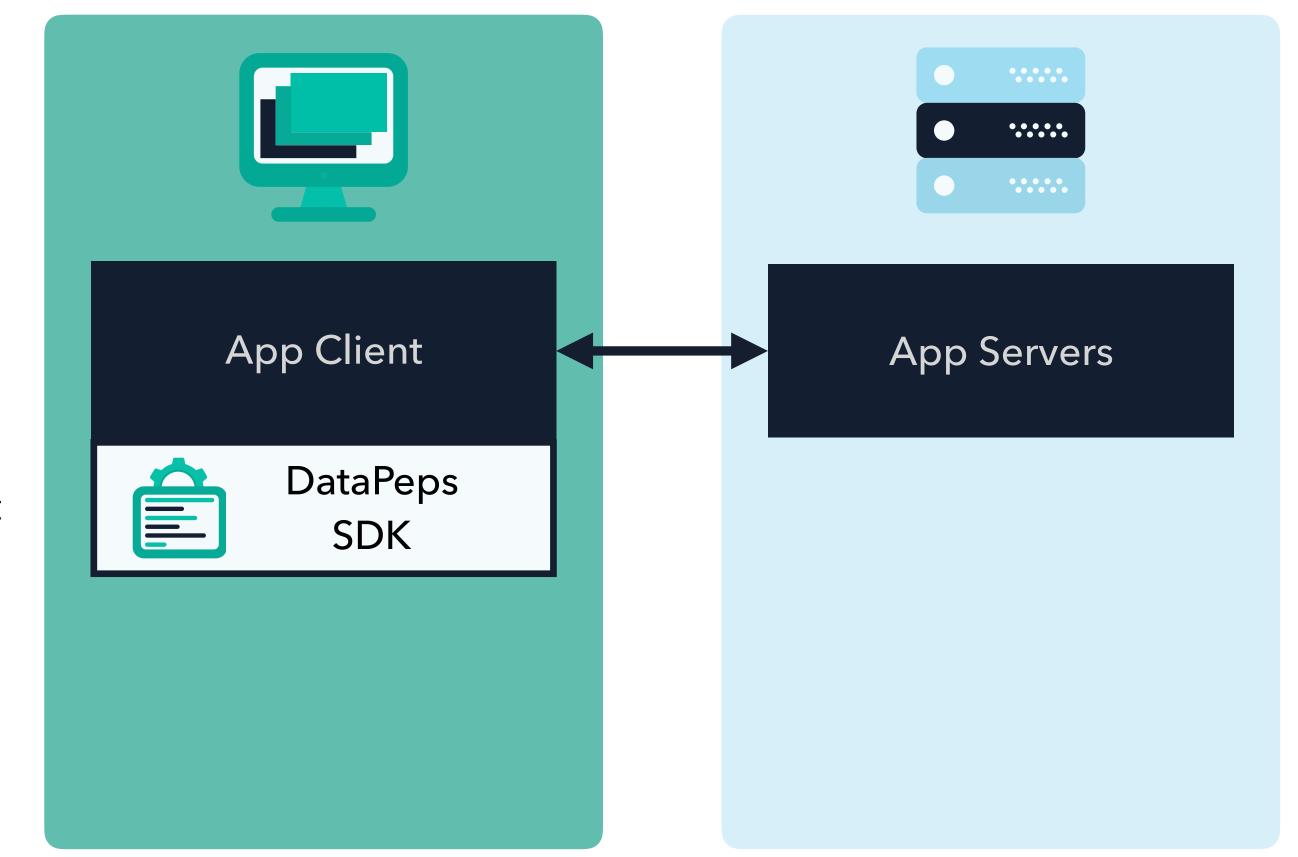






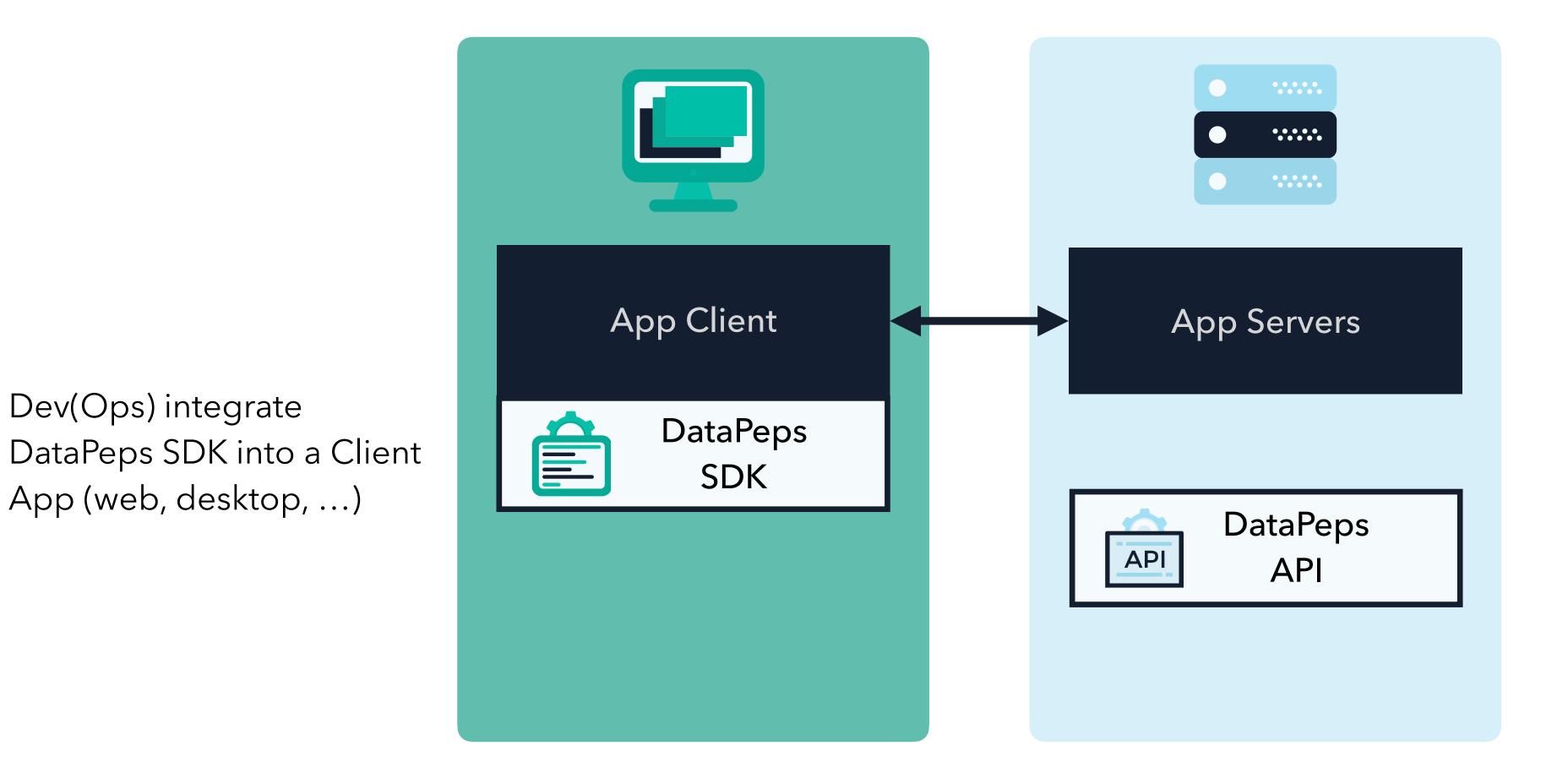






Dev(Ops) integrate
DataPeps SDK into a Client
App (web, desktop, ...)



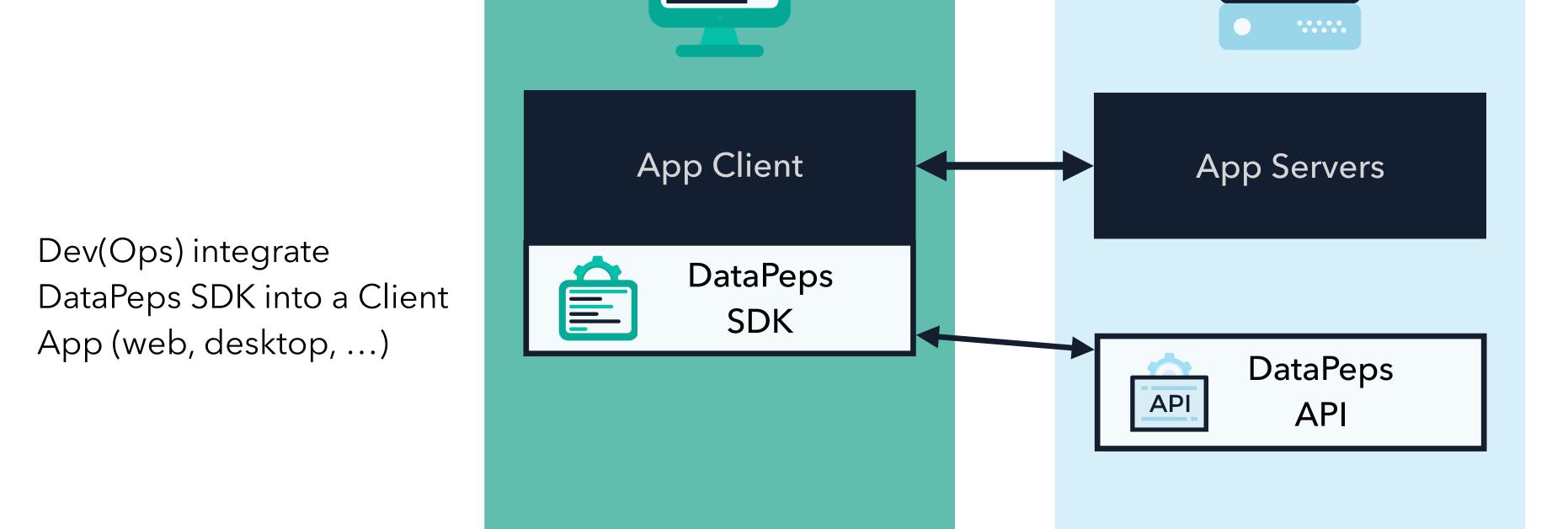


Dev(Ops) integrate

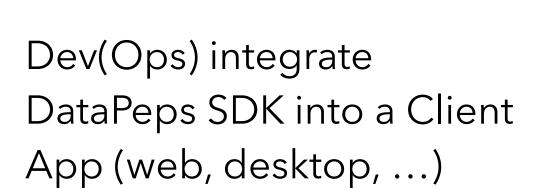
App (web, desktop, ...)

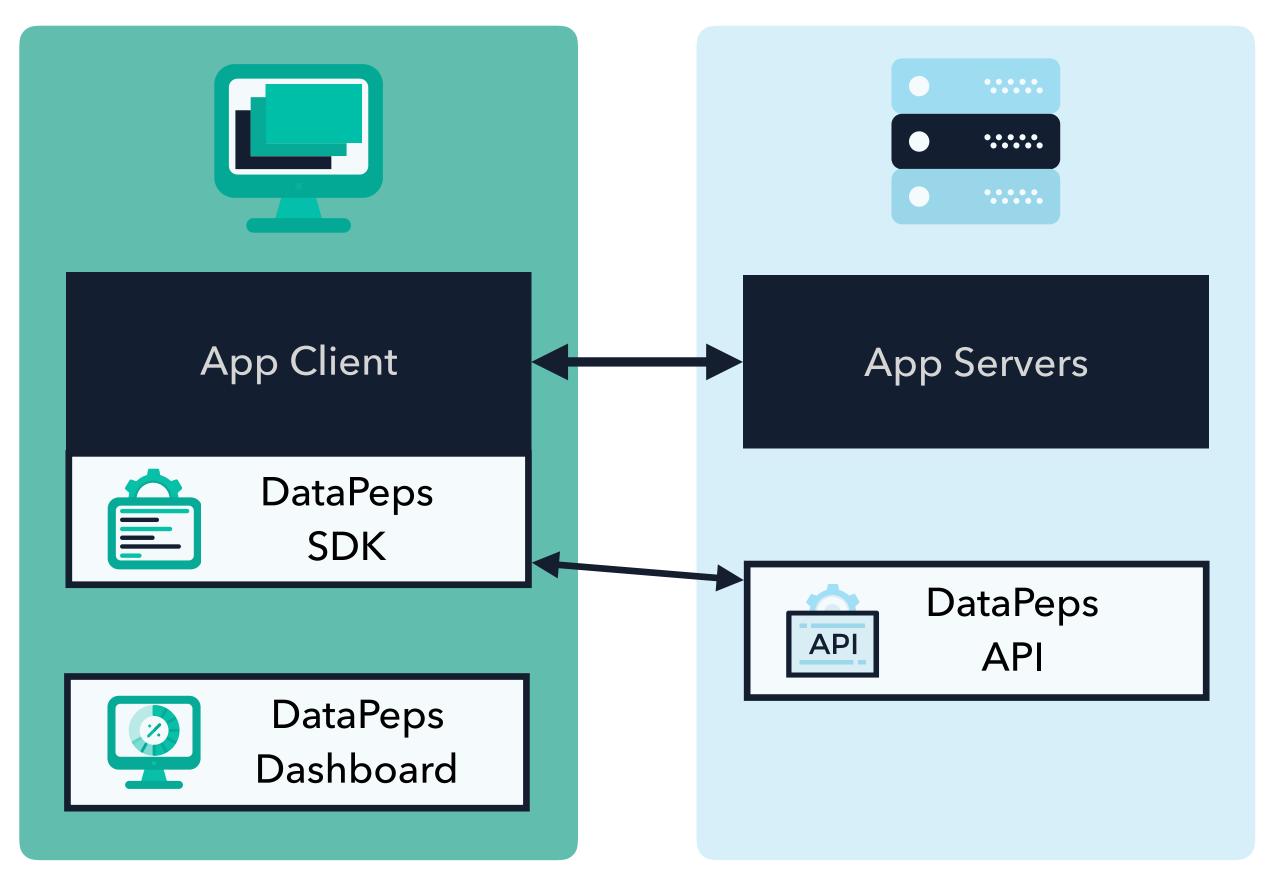


•••••



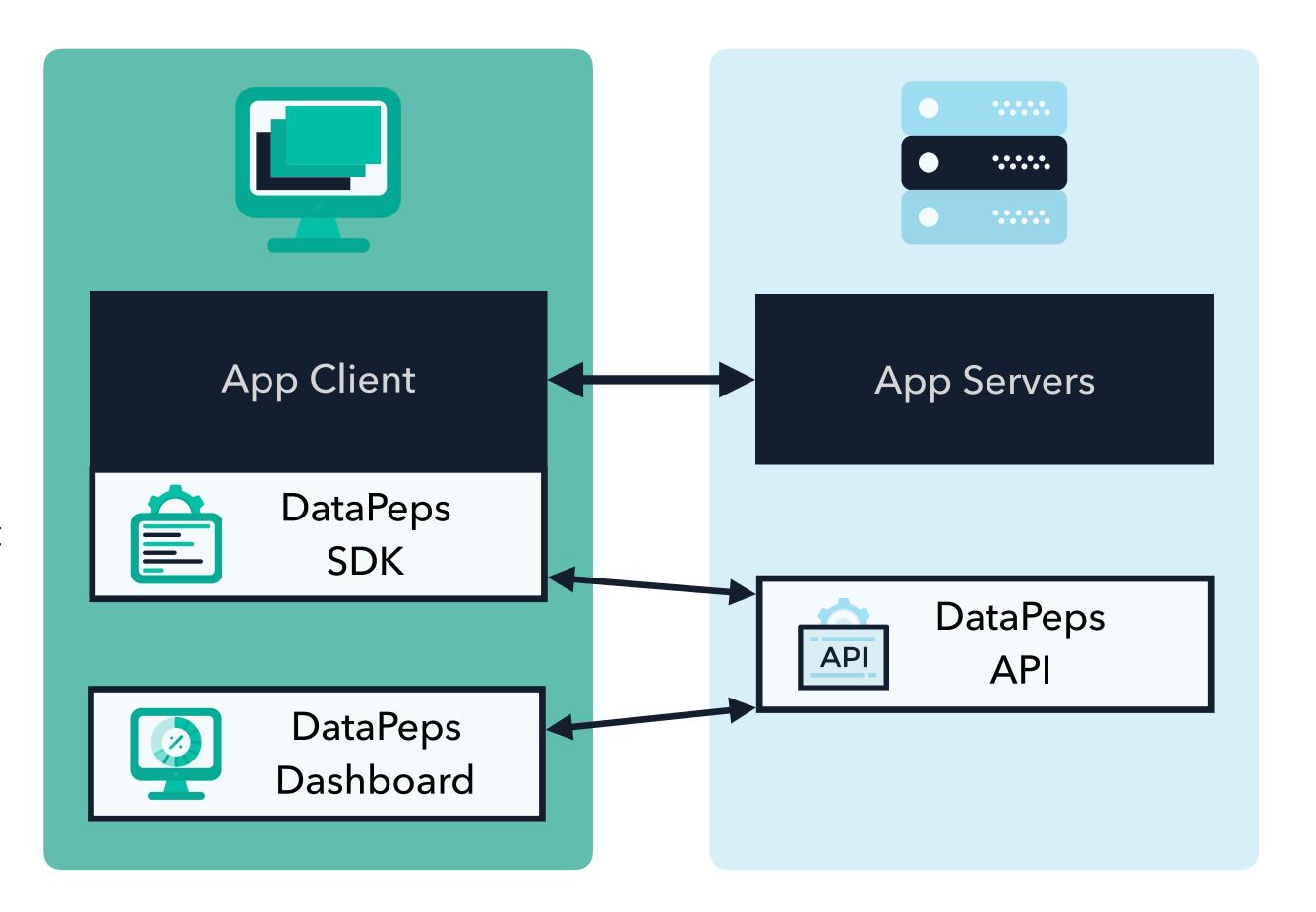








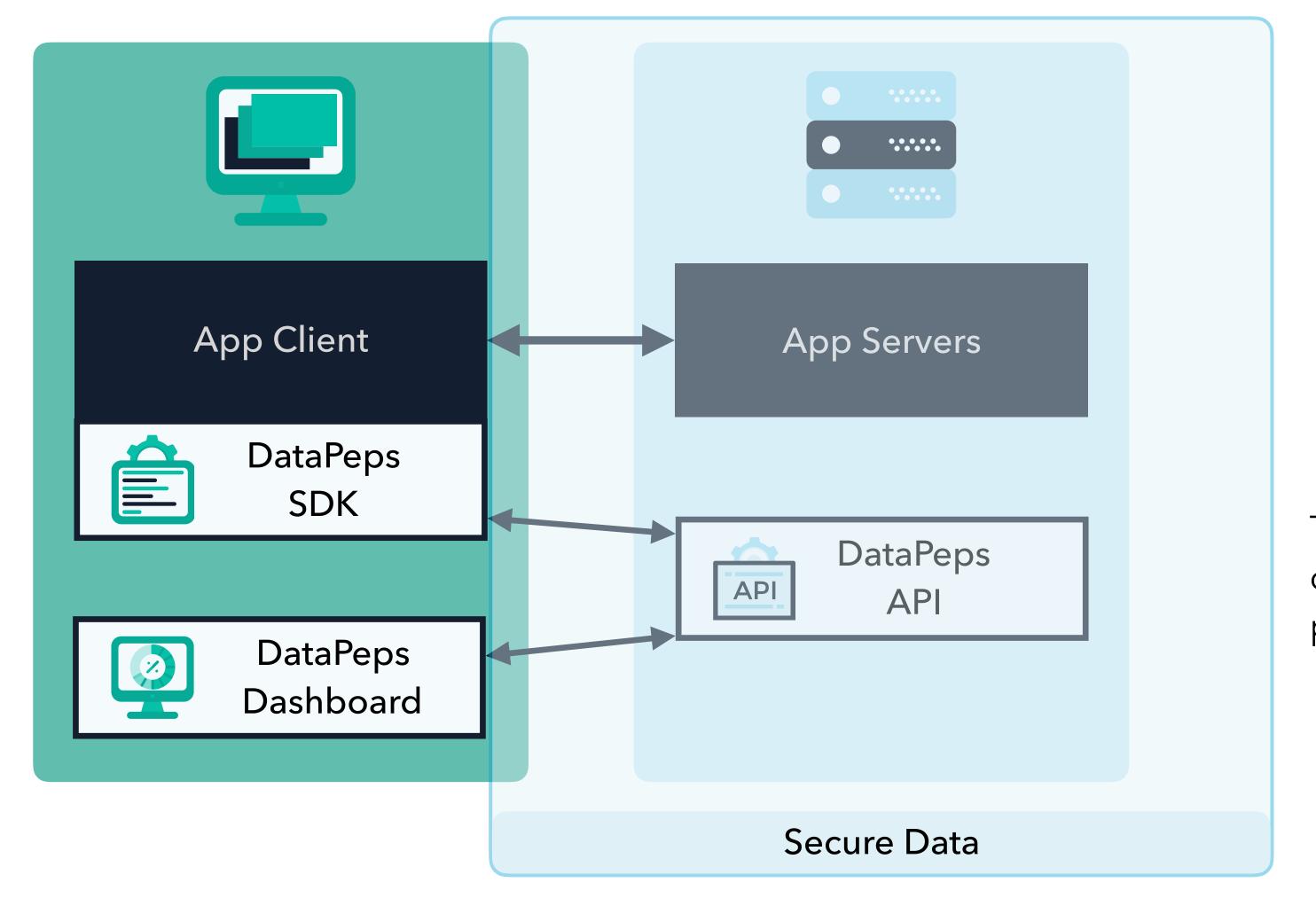
Dev(Ops) integrate
DataPeps SDK into a Client
App (web, desktop, ...)





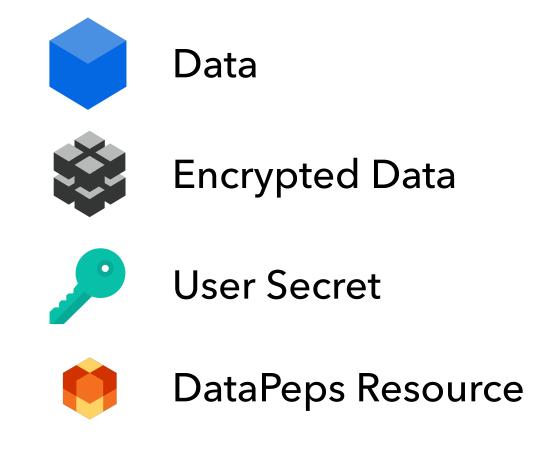
Everything beyond the client is protected by the use of cryptography

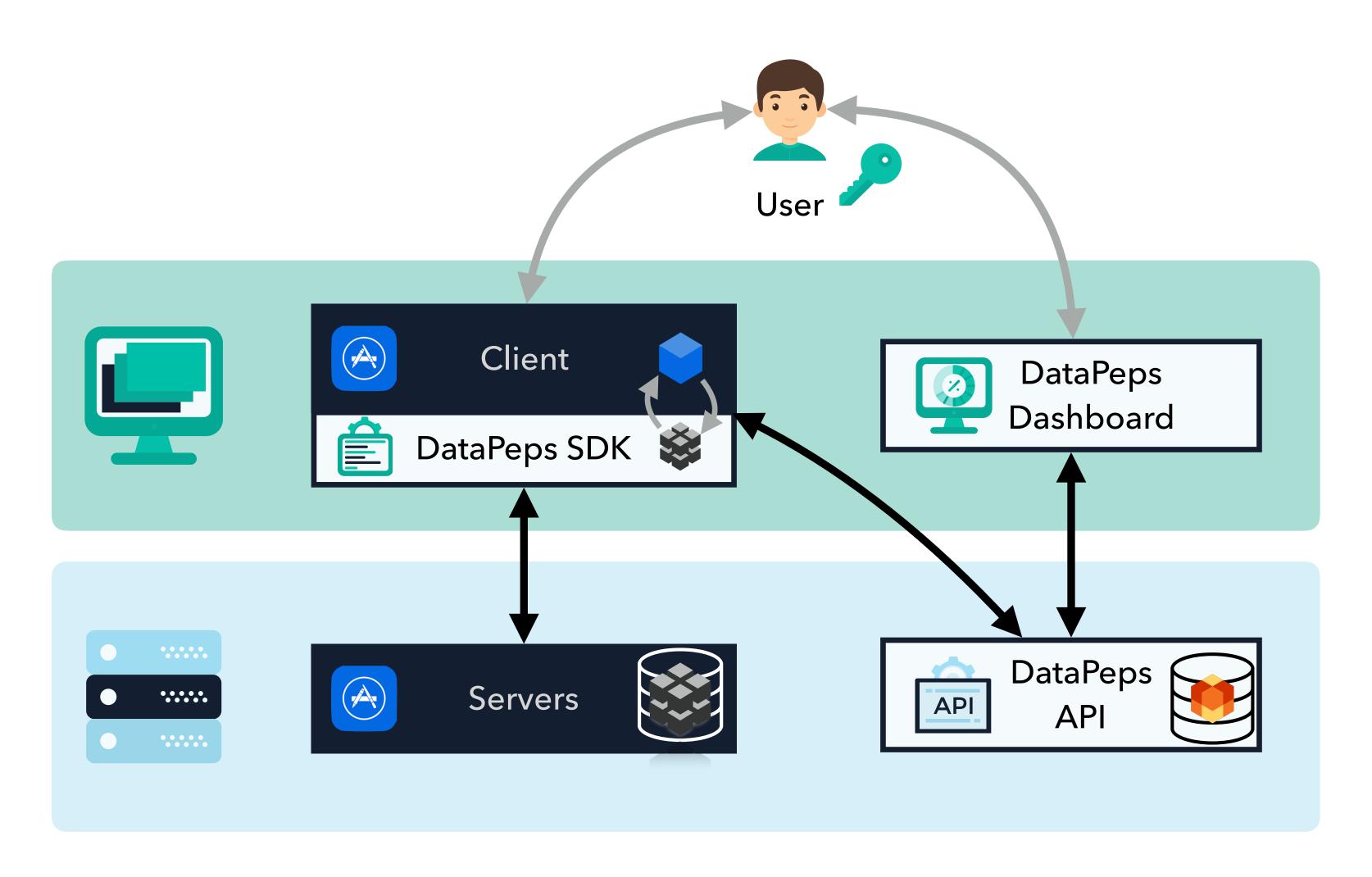
Dev(Ops) integrate
DataPeps SDK into a Client
App (web, desktop, ...)





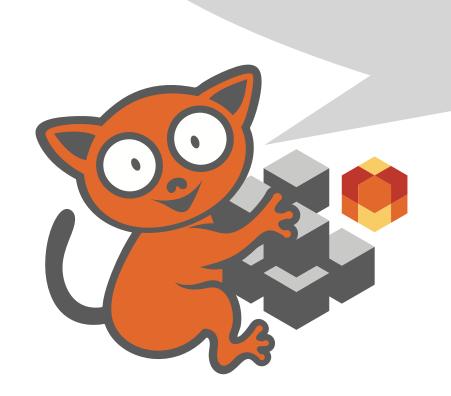
Architecture







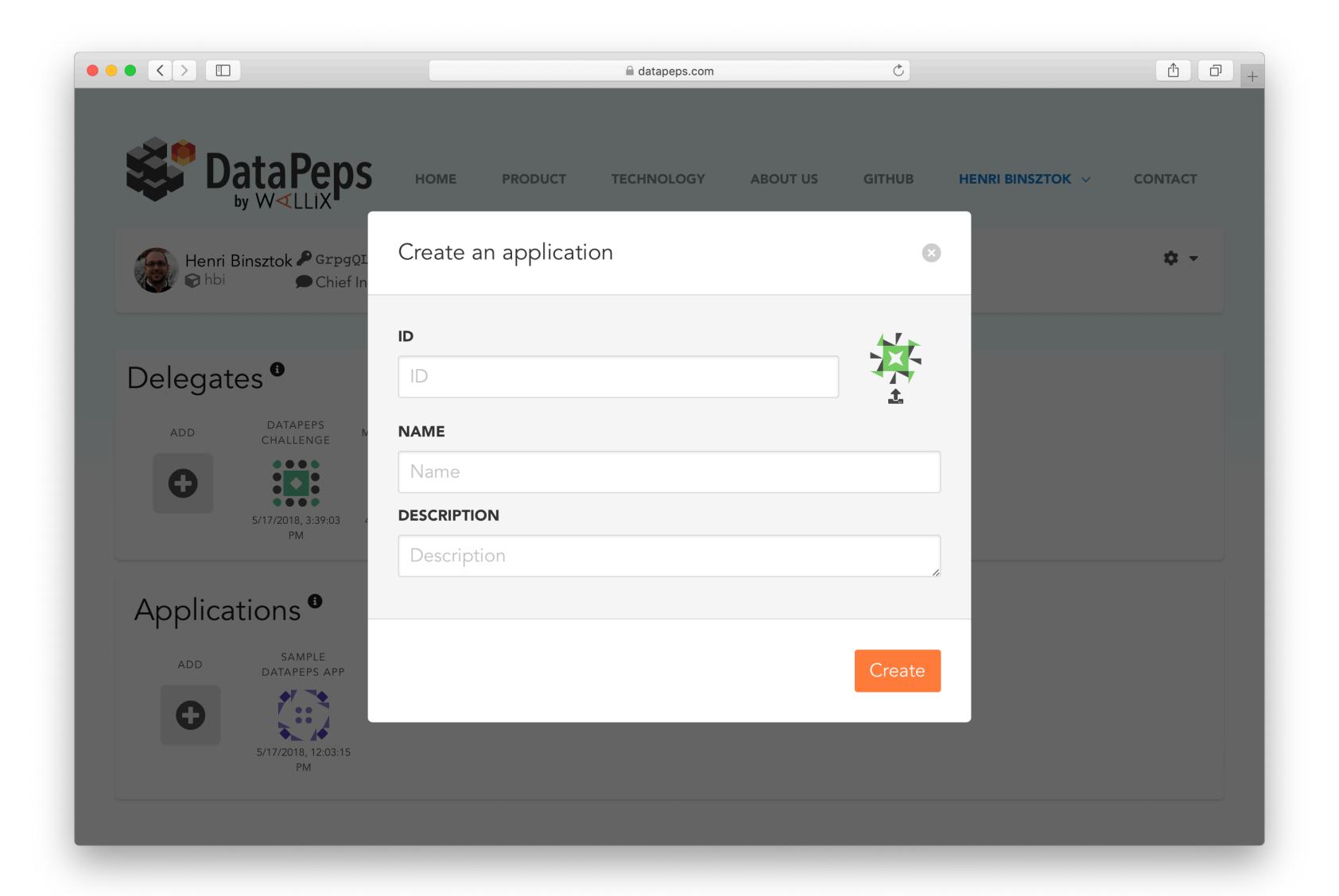
The Developer Mission







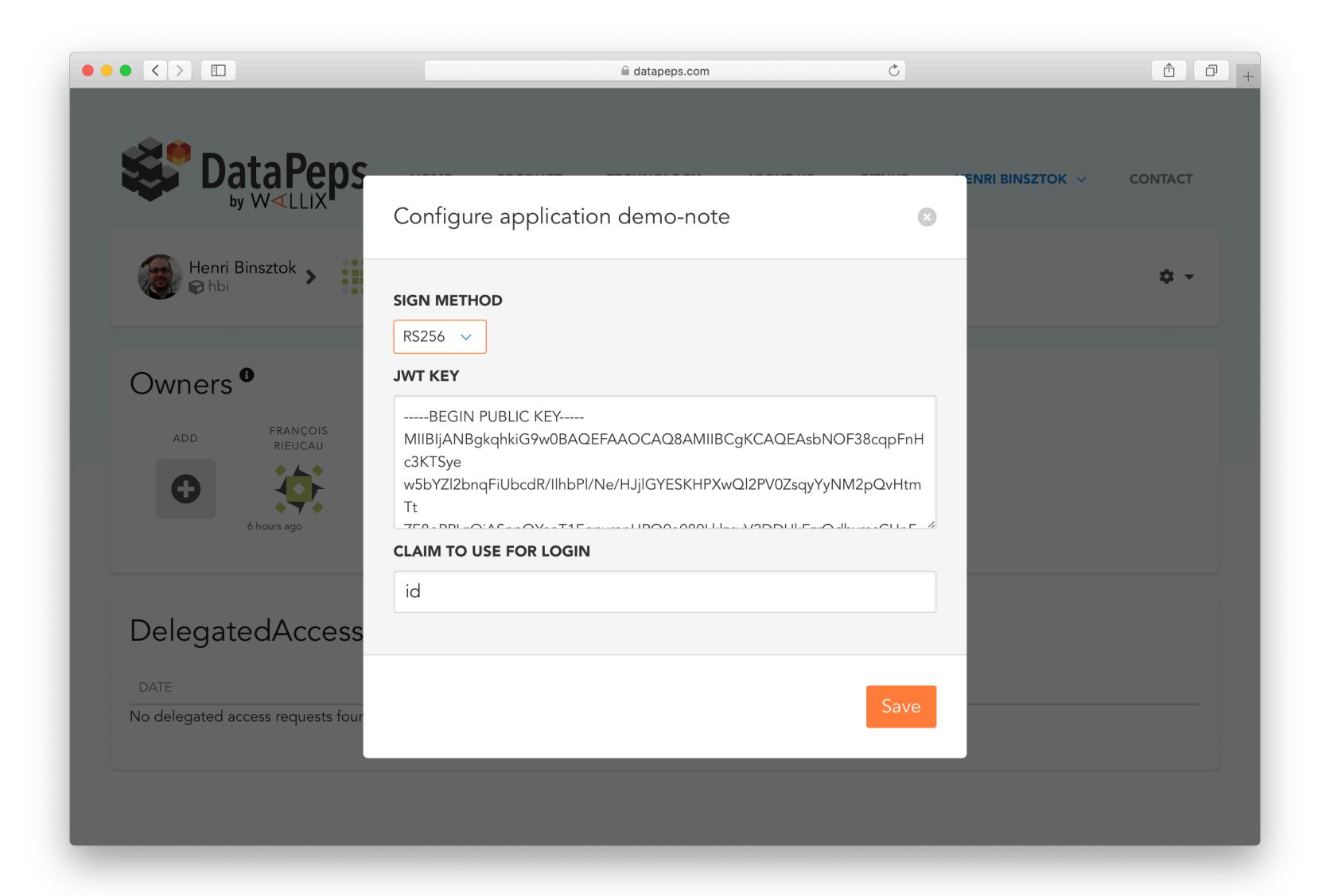
Create your App at <u>DataPeps.com</u>







Configure the JWT Public Key





Update auth.js

```
actions/auth.js (partial)
function login(username, password) {
  return async dispatch ⇒ {
    try {
      const user = await
authService.login(username, password);
      dispatch(success(user));
      history.push("/");
   } catch (error) {
      dispatch(failure(error));
```

actions/auth.js (partial) const connector = { createSession: async (login, password) ⇒ await authService.login(login, password), getToken: async user ⇒ user.token const { session: datapeps, app: user, new: firstTime } = await DataPeps.ApplicationAPI.createJWTSession(config.dataPepsAppID, username, password, connector dispatch(success(user, datapeps)); history.push("/");





Update newnote.js

```
components/newnote.js (partial)
async onAddNote() {
    let title = this.state.title;
    let content = this.state.content;
    this.props.addNote(title, content);
```

```
components/newnote.js (partial)
async onAddNote() {
     const { datapeps } = this.props;
      const resource = await
      datapeps.Resource.create(
        "note",
          description: title,
          URI: `${config.apiUrl}/auth/notes`,
          MIMEType: "text/plain"
        [datapeps.login]
      title = resource.encrypt(title);
      title = clipID(resource.id, title);
      content = resource.encrypt(content);
  •••
```



Update note.js

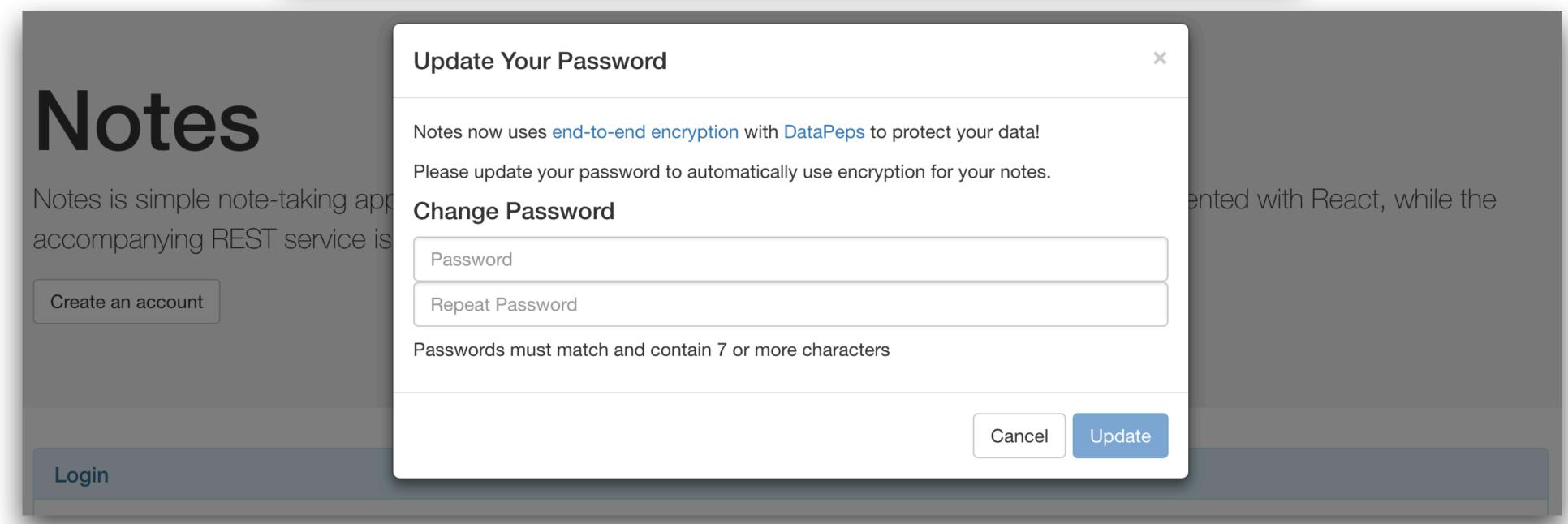
```
components/note.js (partial) unchanged
class Note extends React.Component {
  render() {
    const { Title, Content } = this.state;
    return (
      <Panel>
                                                                                                  added
        <Button
                                                      components/note.js (partial)
         onClick=\{() \Rightarrow
          Stimes;
        </Button>
                            async decryptNote() {
        <Panel.Heading>
                               try {
          <Panel.Title>
                                  const { datapeps } = this.props;
          {Title}
                                  const { id, data: encryptedTitle } = unclipID(this.state.Title);
          </ Panel.Title</pre>
                                  const resource = await datapeps.Resource.get(id);
        </ Panel.Heading</pre>
                                  const Title = resource.decrypt(encryptedTitle);
        <Panel.Body>
                                  const Content = resource.decrypt(this.state.Content);
         {Content}
                                  this.setState({ ... this.state, Title, Content, style: "warning" });
        </ Panel.Body>
                                } catch (_) {}

Panel>
```

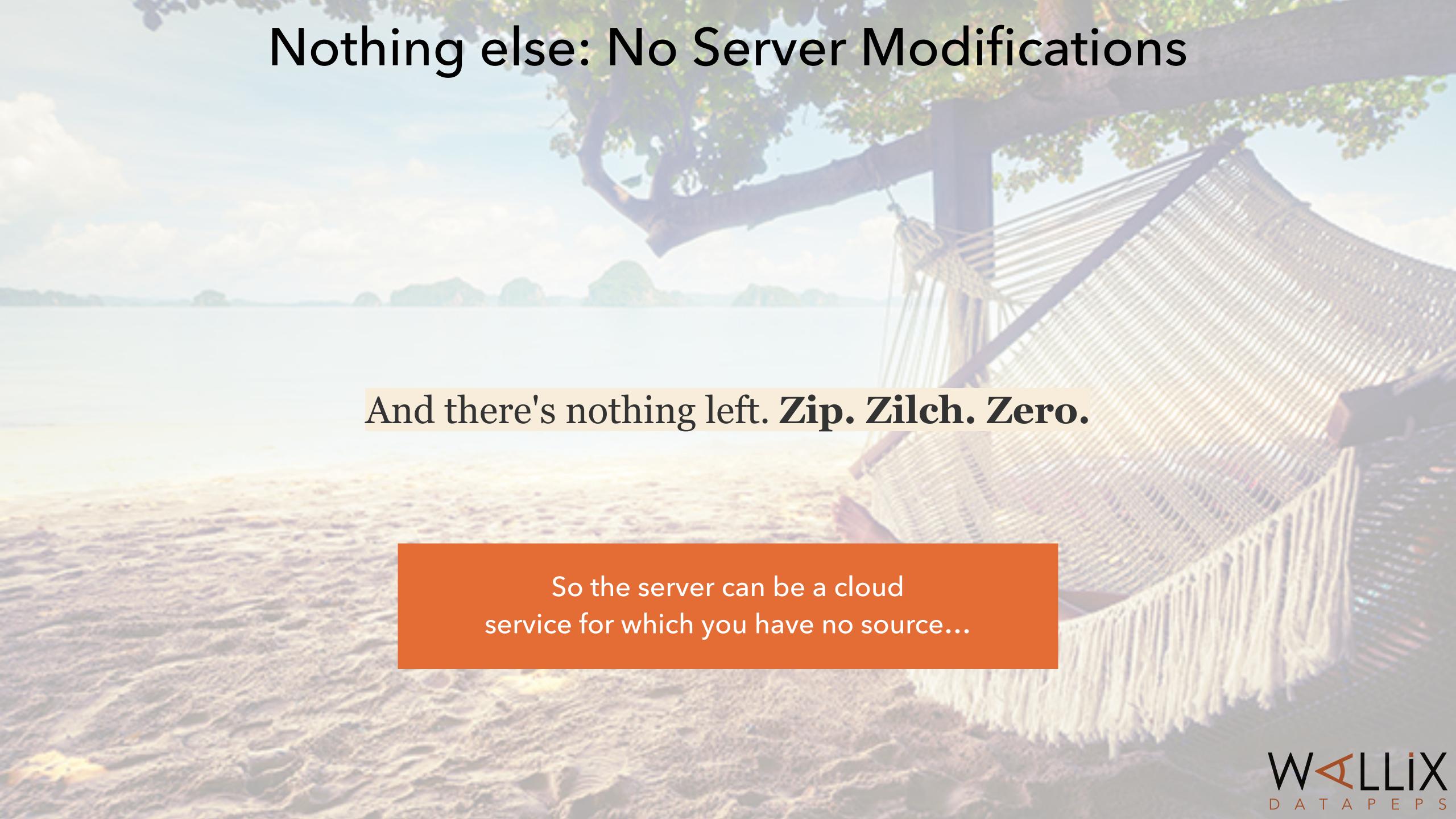


Bonus: Add new features

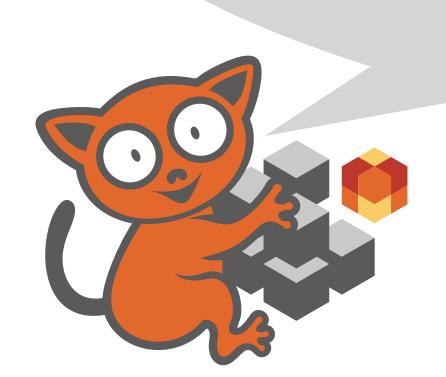








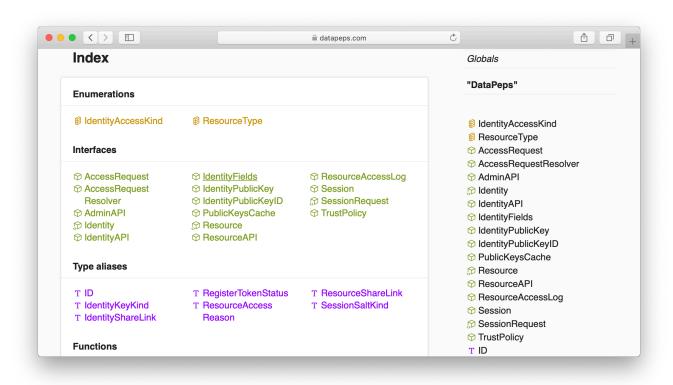
The Demo







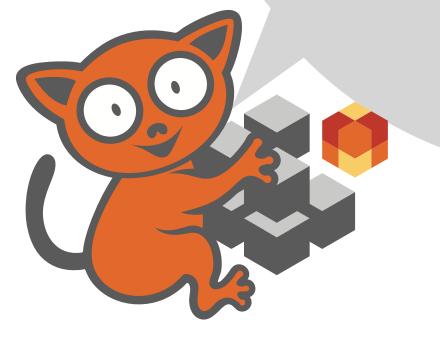


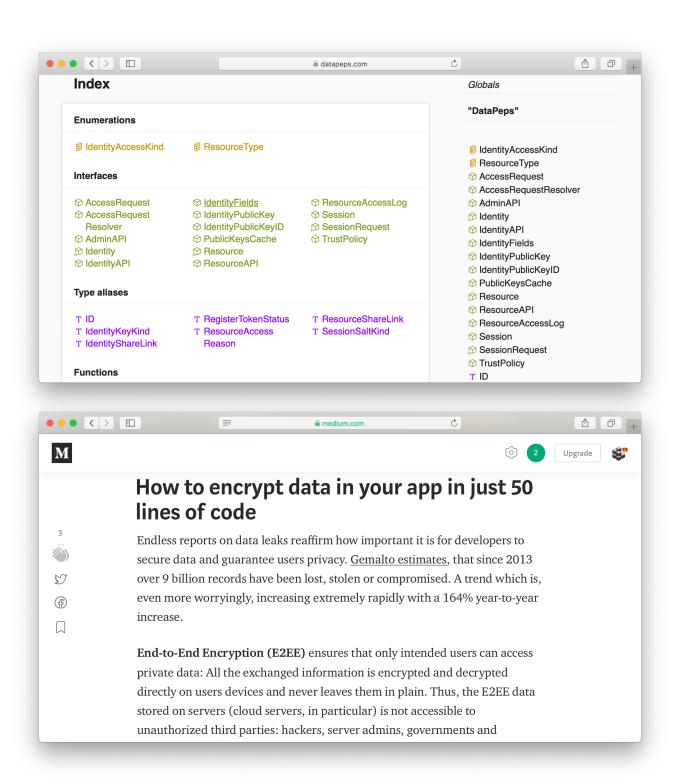


SDK Documentation

https://datapeps.com/docs/sdk/js







SDK Documentation

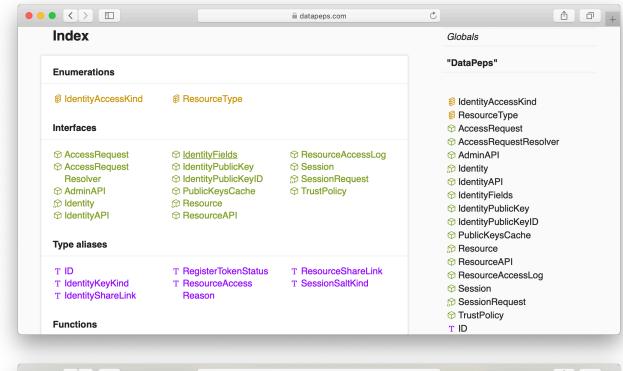
https://datapeps.com/docs/sdk/js

Tutorial

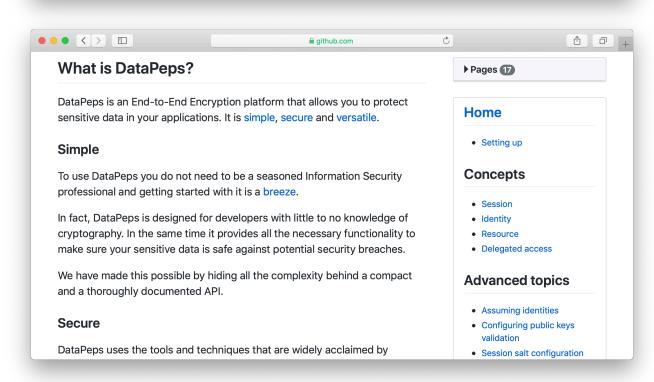
https://medium.com/ @datapeps











SDK Documentation

https://datapeps.com/docs/sdk/js

Tutorial

https://medium.com/ @datapeps

Developer Manual

https://github.com/wallix/datapeps-sdk-js/wiki

