

# CPSC 340: Machine Learning and Data Mining

MLE and MAP  
Spring 2022 (2021W2)

# Last Time: Maximum Likelihood Estimation (MLE)

- Maximum likelihood estimation (MLE):
  - Define a **likelihood function**, probability of data given parameters:  $p(D | w)$ .
  - Choose parameters 'w' to **maximize the likelihood**.
- Typically easier to equivalently minimize **negative log-likelihood (NLL)**.

$$\hat{w} \in \operatorname{argmax}_w p(D|w) \equiv \operatorname{argmin}_w -\log(p(D|w))$$

↑  
"equivalent"

- This will turn **product of probability over IID examples into sum over examples**.

# Minimizing the Negative Log-Likelihood (NLL)

- We use **log-likelihood** because it **turns multiplication into addition**:

$$\log(\alpha \beta) = \log(\alpha) + \log(\beta)$$

- More generally:  $\log\left(\prod_{i=1}^n a_i\right) = \sum_{i=1}^n \log(a_i)$

- If data is 'n' IID samples then  $p(D|w) = \prod_{i=1}^n p(D_i|w)$   
likelihood of example 'i'

and our MLE is  $\hat{w} \in \operatorname{argmax}_w \prod_{i=1}^n p(D_i|w) \equiv \operatorname{argmin}_w - \sum_{i=1}^n \log(p(D_i|w))$

# Least Squares is Gaussian MLE (Gory Details)

- Let's assume that  $y_i = w^T x_i + \varepsilon_i$ , with  $\varepsilon_i$  following **standard normal**:

$$p(\varepsilon_i) = \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{\varepsilon_i^2}{2}\right)$$

also known  
as "Gaussian"  
distribution

- This leads to a **Gaussian likelihood for example 'i'** of the form:

$$p(y_i | x_i, w) = \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{(w^T x_i - y_i)^2}{2}\right)$$

- Finding **MLE (minimizing NLL)** is least squares:

$$\begin{aligned} f(w) &= -\sum_{i=1}^n \log(p(y_i | w, x_i)) \\ &= -\sum_{i=1}^n \log\left(\frac{1}{\sqrt{2\pi}} \exp\left(-\frac{(w^T x_i - y_i)^2}{2}\right)\right) \\ &= -\sum_{i=1}^n \left[ \log\left(\frac{1}{\sqrt{2\pi}}\right) + \log\left(\exp\left(-\frac{(w^T x_i - y_i)^2}{2}\right)\right) \right] \end{aligned}$$

constant in 'w'

operations cancel

$$\begin{aligned} &= -\sum_{i=1}^n \left[ (\text{constant}) - \frac{1}{2} (w^T x_i - y_i)^2 \right] \\ &= (\text{constant}) + \frac{1}{2} \sum_{i=1}^n (w^T x_i - y_i)^2 \\ &= (\text{constant}) + \frac{1}{2} \|Xw - y\|^2 \end{aligned}$$

# Digression: “Generative” vs. “Discriminative”

- Notice, that we **maximized conditional  $p(y | X, w)$** , **not the likelihood  $p(y, X | w)$** .
  - We did MLE “conditioned” on the features ‘X’ being fixed (no “likelihood of X”).
  - This is called a “**discriminative**” supervised learning model.
  - A “**generative**” model (like naïve Bayes) would optimize  $p(y, X | w)$ .
- **Discriminative** probabilistic models:
  - Least squares, robust regression, logistic regression.
  - Can **use complicated features** because you don’t model ‘X’.
- Example of **generative** probabilistic models:
  - Naïve Bayes, linear discriminant analysis (makes Gaussian assumption).
  - Often **need strong assumption** because they model ‘X’.
- “Folk” belief: generative models are often better with small ‘n’.

# Loss Functions and Maximum Likelihood Estimation

- So **least squares is MLE under Gaussian likelihood**.

$$\text{If } p(y_i | x_i, w) = \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{(w^T x_i - y_i)^2}{2}\right)$$

then MLE of 'w' is minimum of  $f(w) = \frac{1}{2} \|Xw - y\|^2$

- With a **Laplace likelihood you would get absolute error**.

$$\text{If } p(y_i | x_i, w) = \frac{1}{2} \exp(-|w^T x_i - y_i|)$$

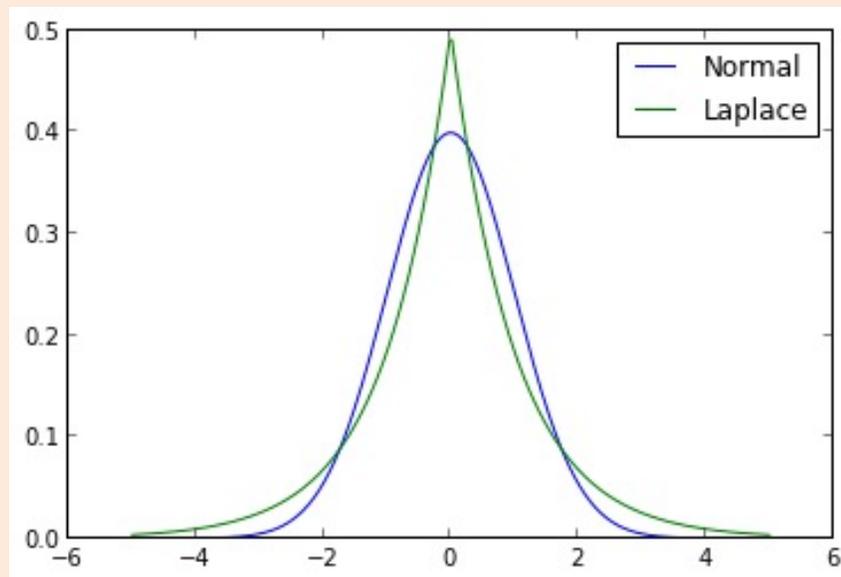
then MLE is minimum of  $f(w) = \|Xw - y\|_1$

- Other likelihoods lead to different errors ("**sigmoid**" -> **logistic loss**).

bonus!

# “Heavy” Tails vs. “Light” Tails

- We know that L1-norm is more robust than L2-norm.
  - What does this mean in terms of probabilities?



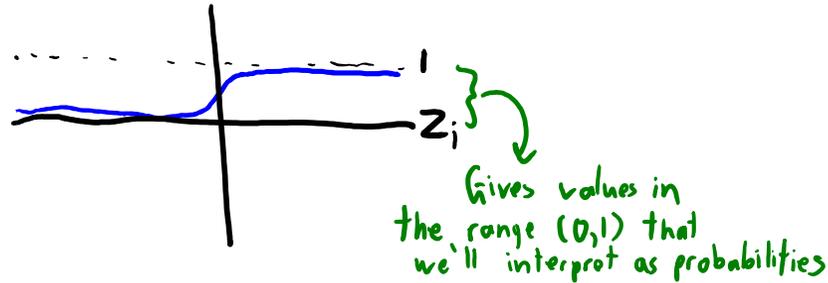
Here “tail” means “mass of the distribution away from the mean.”

- Gaussian has “light tails”: assumes everything is close to mean.
- Laplace has “heavy tails”: assumes some data is far from mean.
- Student ‘t’ is even more heavy-tailed/robust, but NLL is non-convex.

# Sigmoid: transforming $w^T x_i$ to a Probability

- Recall we got probabilities from binary linear models with sigmoid:
  - The linear model  $w^T x_i$  gives us a number in  $z_i$   $(-\infty, \infty)$ .
  - We'll map  $z_i = w^T x_i$  to a probability with the sigmoid function.

$$h(z_i) = \frac{1}{1 + \exp(-z_i)}$$



- We can show that MLE with this model gives logistic loss.

# Sigmoid: transforming $w^T x_i$ to a Probability

- We'll define  $p(y_i = +1 \mid z_i) = h(z_i)$ , where 'h' is the **sigmoid function**.

$$\begin{aligned} \text{So } p(y_i = -1 \mid z_i) &= 1 - p(y_i = +1 \mid z_i) \\ &= 1 - h(z_i) \\ &= h(-z_i) \end{aligned}$$

*can show from definition of 'h'*

- With  $y_i$  in  $\{-1, +1\}$ , we can write both cases as  $p(y_i \mid z_i) = h(y_i z_i)$ .
- So we **convert  $z_i = w^T x_i$  into "probability of  $y_i$ "** using:

$$\begin{aligned} p(y_i \mid w, x_i) &= h(y_i \underbrace{w^T x_i}_{z_i}) \\ &= \frac{1}{1 + \exp(-y_i w^T x_i)} \end{aligned}$$

- **MLE with this likelihood is equivalent to minimizing logistic loss.**

# MLE Interpretation of Logistic Regression

- For IID regression problems the conditional NLL can be written:

$$\underbrace{-\log(p(y|X, w))}_{\text{NLL}} = -\log\left(\underbrace{\prod_{i=1}^n p(y_i|x_i, w)}_{\text{IID assumption}}\right) = -\sum_{i=1}^n \log(p(y_i|x_i, w))$$

log turns product into sum

- Logistic regression assumes sigmoid( $w^T x_i$ ) conditional likelihood:

$$p(y_i|x_i, w) = h(y_i, w^T x_i) \quad \text{where} \quad h(z_i) = \frac{1}{1 + \exp(-z_i)}$$

- Plugging in the sigmoid likelihood, the **NLL is the logistic loss**:

$$NLL(w) = -\sum_{i=1}^n \log\left(\frac{1}{1 + \exp(-y_i w^T x_i)}\right) = \sum_{i=1}^n \log(1 + \exp(-y_i w^T x_i))$$

(since  $\log(1) = 0$ )

# MLE Interpretation of Logistic Regression

- We just derived the logistic loss from the perspective of MLE.
  - Instead of “smooth convex approximation of 0-1 loss”, we now have that logistic regression is doing MLE in a probabilistic model.
  - The training and prediction would be the same as before.
    - We still minimize the logistic loss in terms of ‘w’.
  - But MLE justifies sigmoid for “probability that e-mail is important”:

$$p(y_i | x_i, w) = \frac{1}{1 + \exp(-y_i w^T x_i)}$$

- Similarly, NLL under the softmax likelihood is the softmax loss (for multi-class).

(pause)

# Maximum Likelihood Estimation and Overfitting

- In our abstract setting with data  $D$  the MLE is:

$$\hat{w} \in \operatorname{argmax}_w p(D|w)$$

- But conceptually MLE is a bit weird:
  - “Find the ‘ $w$ ’ that makes ‘ $D$ ’ have the highest probability given ‘ $w$ ’.”
- And MLE often leads to **overfitting**:
  - Data could be very likely for some **very unlikely ‘ $w$ ’**.
  - For example, a complex model that overfits by memorizing the data.
- What we really want:
  - “Find the ‘ $w$ ’ that has the highest probability given the data  $D$ .”

# Maximum a Posteriori (MAP) Estimation

- Maximum a posteriori (MAP) estimate maximizes the reverse probability:

$$\hat{w} \in \underset{w}{\operatorname{argmax}} p(w|D)$$

- This is **what we want**: the probability of ‘w’ given our data.
- MLE and MAP are connected by **Bayes rule**:

$$\underbrace{p(w|D)}_{\text{posterior}} = \frac{p(D|w)p(w)}{p(D)} \propto \underbrace{p(D|w)}_{\text{likelihood}} \underbrace{p(w)}_{\text{prior}}$$

- So MAP maximizes the **likelihood**  $p(D|w)$  times the **prior**  $p(w)$ :
  - Prior is our “belief” that ‘w’ is correct before seeing data.
  - Prior can reflect that **complex models are likely to overfit**.

# MAP Estimation and Regularization

- From Bayes rule, the MAP estimate with IID examples  $D_i$  is:

$$\hat{w} \in \operatorname{argmax}_w p(w | D) \equiv \operatorname{argmax}_w \prod_{i=1}^n [p(D_i | w)] p(w)$$

- By again taking the negative of the logarithm as before we get:

$$\hat{w} \in \operatorname{argmin}_w \underbrace{-\sum_{i=1}^n [\log(p(D_i | w))]}_{\text{loss}} - \underbrace{\log(p(w))}_{\text{regularizer}}$$

- So we can view the negative log-prior as a regularizer:
  - Many regularizers are equivalent to negative log-priors.

# L2-Regularization and MAP Estimation

- We obtain L2-regularization under an independent Gaussian assumption:

Assume each  $w_j$  comes from a Gaussian with mean 0 and variance  $1/\lambda$

- This implies that:

$$p(w) = \prod_{j=1}^d p(w_j) \stackrel{\text{independence}}{\propto} \prod_{j=1}^d \exp\left(-\frac{\lambda}{2} w_j^2\right) \stackrel{\text{Gaussian assumption}}{=} \exp\left(-\frac{\lambda}{2} \sum_{j=1}^d w_j^2\right)$$

$e^\alpha e^\beta = e^{\alpha+\beta}$

- So we have that:

$$-\log(p(w)) = -\log\left(\exp\left(-\frac{\lambda}{2} \|w\|^2\right)\right) + (\text{constant}) = \frac{\lambda}{2} \|w\|^2 + (\text{constant})$$

- With this prior, the MAP estimate with IID training examples would be

$$\hat{w} \in \operatorname{argmin}_w -\log(p(y|X,w)) - \log(p(w)) \equiv \operatorname{argmin}_w -\sum_{i=1}^n \left[ \log(p(y_i|x_i,w)) \right] + \frac{\lambda}{2} \|w\|^2$$

# MAP Estimation and Regularization

- MAP estimation gives **link between probabilities and loss functions**.
  - Gaussian likelihood ( $\sigma = 1$ ) + Gaussian prior gives L2-regularized least squares.

$$\text{If } p(y_i | x_i, w) \propto \exp\left(-\frac{(w^T x_i - y_i)^2}{2}\right) \quad p(w_j) \propto \exp\left(-\frac{\lambda}{2} w_j^2\right)$$

Then MAP estimation is equivalent to minimizing  $f(w) = \frac{1}{2} \|Xw - y\|^2 + \frac{\lambda}{2} \|w\|^2$

- Laplace likelihood ( $\sigma = 1$ ) + Gaussian prior give L2-regularized robust regression:

$$\text{If } p(y_i | x_i, w) \propto \exp(-|w^T x_i - y_i|) \quad p(w) \propto \exp\left(-\frac{\lambda}{2} w_j^2\right)$$

Then MAP estimation is equivalent to minimizing  $f(w) = \|Xw - y\|_1 + \frac{\lambda}{2} \|w\|^2$

- As 'n' goes to infinity, effect of prior/regularizer goes to zero.
- Unlike with MLE, the **choice of  $\sigma$  changes the MAP solution** for these models.

# Summarizing the past few slides

- Many of our **loss functions and regularizers have probabilistic interpretations.**
  - Laplace likelihood leads to absolute error.
  - Laplace prior leads to L1-regularization.
- The choice of **likelihood** corresponds to the choice of **loss**.
  - Our assumptions about how the  $y_i$ -values can come from the  $x_i$  and 'w'.
- The choice of **prior** corresponds to the choice of **regularizer**.
  - Our assumptions about which 'w' values are plausible.

bonus!

# Regularizing Other Models

- We can view **priors in other models as regularizers**.
- Remember the problem with MLE for naïve Bayes:
  - The MLE of  $p(\text{'lactase'} = 1 \mid \text{'spam'})$  is:  $\text{count}(\text{spam}, \text{lactase}) / \text{count}(\text{spam})$ .
  - But this **caused problems if  $\text{count}(\text{spam}, \text{lactase}) = 0$** .
- Our solution was **Laplace smoothing**:
  - Add “+1” to our estimates:  $(\text{count}(\text{spam}, \text{lactase}) + 1) / (\text{count}(\text{spam}) + 2)$ .
  - This corresponds to a “Beta” prior so **Laplace smoothing is a regularizer**.

(pause)

bonus!

# Why do we care about MLE and MAP?

- Unified way of thinking about many of our tricks?
  - Probabilistic interpretation of logistic loss.
  - Laplace smoothing and L2-regularization are doing the same thing.
- Remember our two ways to reduce overfitting in complicated models:
  - Model averaging (ensemble methods).
  - Regularization (linear models).
- “Fully”-Bayesian methods (CPSC 440, 532W) combine both of these.
  - Average over all models, weighted by posterior (including regularizer).
  - Can use extremely-complicated models without overfitting.

# Losses for Other Discrete Labels

- MLE/MAP gives loss for classification with basic labels:
  - Least squares and absolute loss for regression.
  - Logistic regression for binary labels {"spam", "not spam"}.
  - Softmax regression for multi-class {"spam", "not spam", "important"}.
- But MLE/MAP lead to losses with other discrete labels (bonus):
  - Ordinal: {1 star, 2 stars, 3 stars, 4 stars, 5 stars}.
  - Counts: 602 'likes'.
  - Survival rate: 60% of patients were still alive after 3 years.
  - Unbalanced classes: 99.9% of examples are classified as +1.
- Define likelihood of labels, and use NLL as the loss function.
- We can also use ratios of probabilities to define more losses (bonus):
  - Binary SVMs, multi-class SVMs, and "pairwise preferences" (ranking) models.

# End of Part 3: Key Concepts

- **Linear models** predict based on linear combination(s) of features:

$$W^T x_i = w_1 x_{i1} + w_2 x_{i2} + \dots + w_d x_{id}$$

- We model non-linear effects using a **change of basis**:
  - Replace **d-dimensional  $x_i$**  with **k-dimensional  $z_i$**  and use  $v^T z_i$ .
  - Examples include **polynomial basis** and (non-parametric) **RBFs**.

- **Regression** is supervised learning with continuous labels.

- Logical error measure for regression is **squared error**:

$$f(w) = \frac{1}{2} \|Xw - y\|^2$$

- Can be solved as a **system of linear equations**.

# End of Part 3: Key Concepts

- **Gradient descent** finds local minimum of smooth objectives.
  - Converges to a global optimum for **convex functions**.
  - Can use smooth approximations (**Huber, log-sum-exp**)
- **Stochastic gradient** methods allow huge/infinite 'n'.
  - Though very **sensitive to the step-size**.
- **Kernels** let us use similarity between examples, instead of features.
  - Lets us use some **exponential- or infinite-dimensional features**.
- **Feature selection** is a messy topic.
  - Classic method is **forward selection** based on **L0-norm**.
  - **L1-regularization** simultaneously regularizes and selects features.

# End of Part 3: Key Concepts

- We can reduce over-fitting by using **regularization**:

$$f(w) = \frac{1}{2} \|Xw - y\|^2 + \frac{\lambda}{2} \|w\|^2$$

- Squared error is **not always right** measure:
  - **Absolute error** is less sensitive to outliers.
  - **Logistic loss** and **hinge loss** are better for binary  $y_i$ .
  - **Softmax loss** is better for multi-class  $y_i$ .
- **MLE/MAP** perspective:
  - We can view **loss as log-likelihood** and **regularizer as log-prior**.
  - Allows us to define **losses based on probabilities**.

# The Story So Far...

- Part 1: Supervised Learning.
  - Methods based on [counting and distances](#).
- Part 2: Unsupervised Learning.
  - Methods based on [counting and distances](#).
- Part 3: Supervised Learning (just finished).
  - Methods based on [linear models and gradient descent](#).
- Part 4: Unsupervised Learning (next time).
  - Methods based on [linear models and gradient descent](#).

# Summary

- **Maximum likelihood estimate** viewpoint of common models.
  - Objective functions are equivalent to maximizing  $p(y, X | w)$  or  $p(y | X, w)$ .
- **MAP estimation** directly models  $p(w | X, y)$ .
  - Gives probabilistic interpretation to regularization.
- **Losses for weird scenarios** are possible using MLE/MAP:
  - Ordinal labels, count labels, censored labels, unbalanced labels.
- Next time:
  - What ‘parts’ are your personality made of?

bonus!

# Discussion: Least Squares and Gaussian Assumption

- Classic **justifications for the Gaussian assumption** underlying least squares:
  - Your **noise might really be Gaussian**. (It probably isn't, but maybe it's a good enough approximation.)
  - The **central limit theorem** (CLT) from probability theory. (If you add up enough IID random variables, the estimate of their mean converges to a Gaussian distribution.)
- I think the CLT justification is wrong as we've never assumed that the  $x_{ij}$  are IID across 'j' values. We only assumed that the examples  $x_i$  are IID across 'i' values, so the CLT implies that our estimate of 'w' would be a Gaussian distribution under different samplings of the data, but this says nothing about the distribution of  $y_i$  given  $w^T x_i$ .
- On the other hand, there are reasons *\*not\** to use a Gaussian assumption, like it's sensitivity to outliers. This was (apparently) what lead Laplace to propose the Laplace distribution as a more robust model of the noise.
- The "student t" distribution (published anonymously by Gosset while working at the Guinness beer company) is even more robust, but doesn't lead to a convex objective.

bonus!

# Binary vs. Multi-Class Logistic

- How does **multi-class logistic generalize the binary logistic** model?
- We can re-parameterize softmax in terms of (k-1) values of  $z_c$ :

$$p(y|z_1, z_2, \dots, z_{k-1}) = \frac{\exp(z_y)}{1 + \sum_{c=1}^{k-1} \exp(z_c)} \quad \text{if } y \neq k \quad \text{and} \quad p(y|z_1, z_2, \dots, z_{k-1}) = \frac{1}{1 + \sum_{c=1}^{k-1} \exp(z_c)} \quad \text{if } y = k$$

- This is due to the “sum to 1” property (one of the  $z_c$  values is redundant).
- So if  $k=2$ , we don’t need a  $z_2$  and only need a single ‘z’.
- Further, when  $k=2$  the probabilities can be written as:

$$p(y=1|z) = \frac{\exp(z)}{1 + \exp(z)} = \frac{1}{1 + \exp(-z)} \quad p(y=2|z) = \frac{1}{1 + \exp(z)}$$

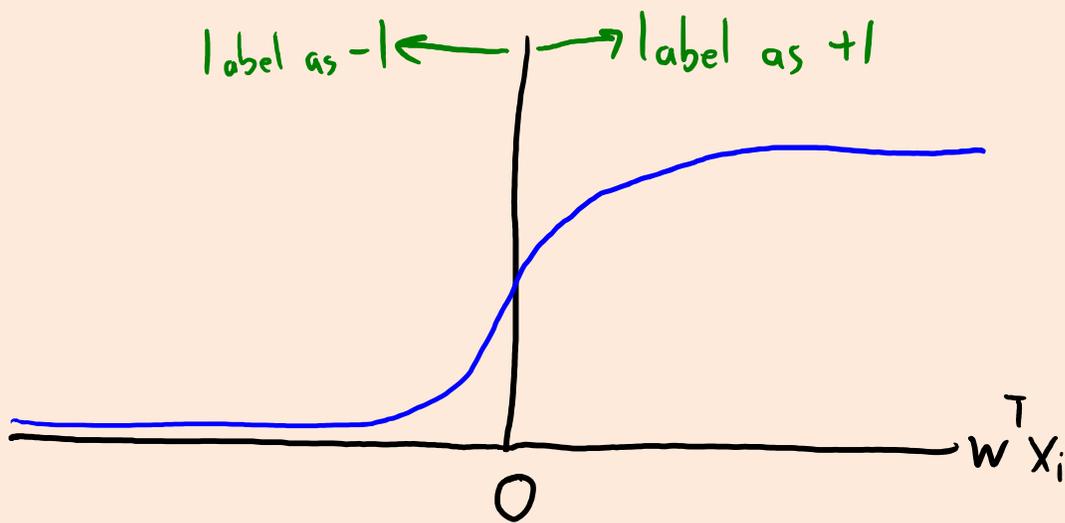
- Renaming ‘2’ as ‘-1’, we get the **binary logistic regression** probabilities.

bonus!

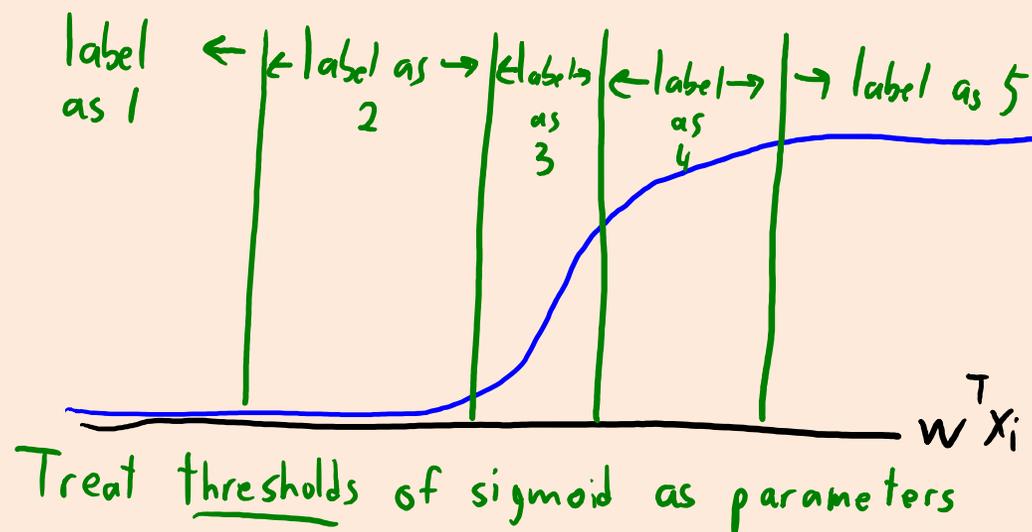
# Ordinal Labels

- **Ordinal data**: categorical data where the **order matters**:
  - Rating hotels as {'1 star', '2 stars', '3 stars', '4 stars', '5 stars'}.
  - **Softmax would ignore order**.
- Can use '**ordinal logistic regression**'.

Logistic regression



Ordinal logistic regression



# Count Labels

- **Count data**: predict the **number of times** something happens.
  - For example,  $y_i = \text{“602”}$  Facebook likes.
- Softmax **requires finite number of possible labels**.
- We probably don't want separate parameter for '654' and '655'.
- **Poisson regression**: use probability from Poisson count distribution.
  - Many variations exist, a lot of people think this isn't the best likelihood.

# Censored Survival Analysis (Cox Partial Likelihood)

bonus!

- Censored survival analysis:
  - Target  $y_i$  is last time at which we know person is alive.
    - But some people are still alive (so they have the same  $y_i$  values).
    - The  $y_i$  values (time at which they die) are “censored”.
  - We use  $v_i=0$  if they are still alive and otherwise we set  $v_i = 1$ .
- Cox partial likelihood assumes “instantaneous” rate of dying depends on  $x_i$  but not on total time they’ve been alive (not that realistic). Leads to likelihood of the “censored” data of the form:

$$p(y_i, v_i | x_i, w) = \exp(v_i w^T x_i) \exp(-y_i \exp(w^T x_i))$$

- There are many extensions and alternative likelihoods.

# Other Parsimonious Parameterizations

- Sigmoid isn't the way to model a binary  $p(y_i | x_i, w)$ :
  - Probit (uses CDF of normal distribution, very similar to logistic).
  - Noisy-Or (simpler to specify probabilities by hand).
  - Extreme-value loss (good with class imbalance).
  - Cauchit, Gosset, and many others exist...

# Unbalanced Training Sets

- Consider the case of binary classification where your training set has 99% class -1 and **only 1% class +1**.
  - This is called an “**unbalanced**” training set
- Question: is this a problem?
- Answer: it depends!
  - If these **proportions are representative of the test set proportions**, and you care about both types of errors equally, then “no” it’s not a problem.
    - You can get 99% accuracy by just always predicting -1, so ML can only help with the 1%.
  - But it’s a **problem if the test set is not like the training set** (e.g. your data collection process was biased because it was easier to get -1’s)
  - It’s also a **problem if you care more about one type of error**, e.g. if mislabeling a +1 as a -1 is much more of a problem than the opposite
    - For example if +1 represents “tumor” and -1 is “no tumor”

# Unbalanced Training Sets

- This issue comes up a lot in practice!
- How to fix the problem of unbalanced training sets?

– Common strategy is to build a “**weighted**” model:

- Put higher weight on the training examples with  $y_i=+1$ .

$$f(w) = \sum_{i=1}^n v_i \log(1 + \exp(-y_i w^T x_i))$$

*Make this weight bigger for under-represented class*

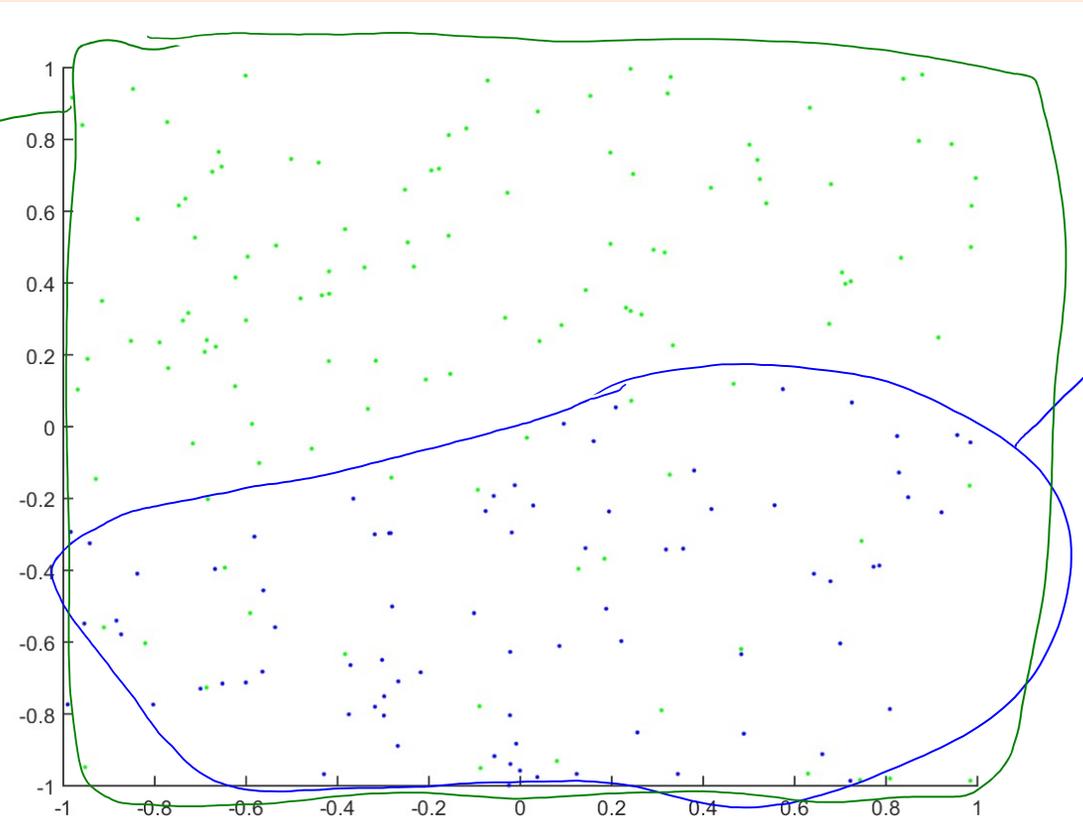
- This is equivalent to replicating those examples in the training set.
  - You could also subsample the majority class to make things more balanced.
  - Bootstrap: create a dataset of size ‘n’ where n/2 are sampled from +1, n/2 from -1.
- Another approach is to try to make “fake” data to fill in minority class.
- Another option is to change to an **asymmetric loss function** (next slides) that penalizes one type of error more than the other.
- Some discussion of different methods [here](#).

bonus!

# Unbalanced Data and Extreme-Value Loss

- Consider binary case where:
  - One class overwhelms the other class ('unbalanced' data).
  - Really important to find the minority class (e.g., minority class is tumor).

"majority" class is everywhere.



important "minority" class

bonus!

# Unbalanced Data and Extreme-Value Loss

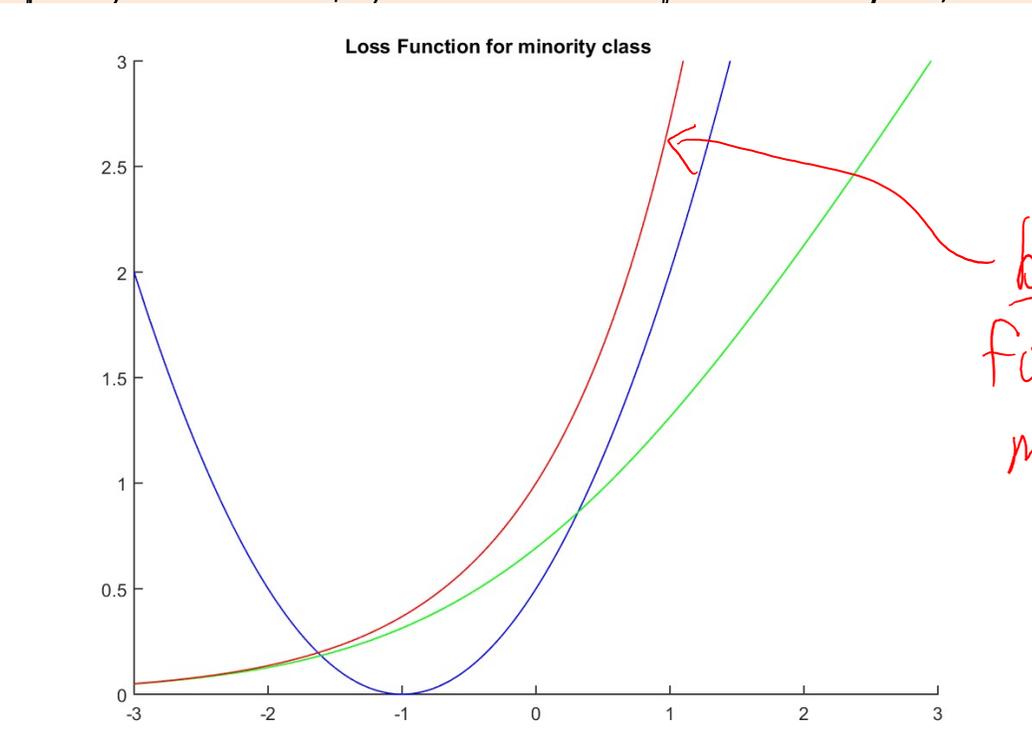
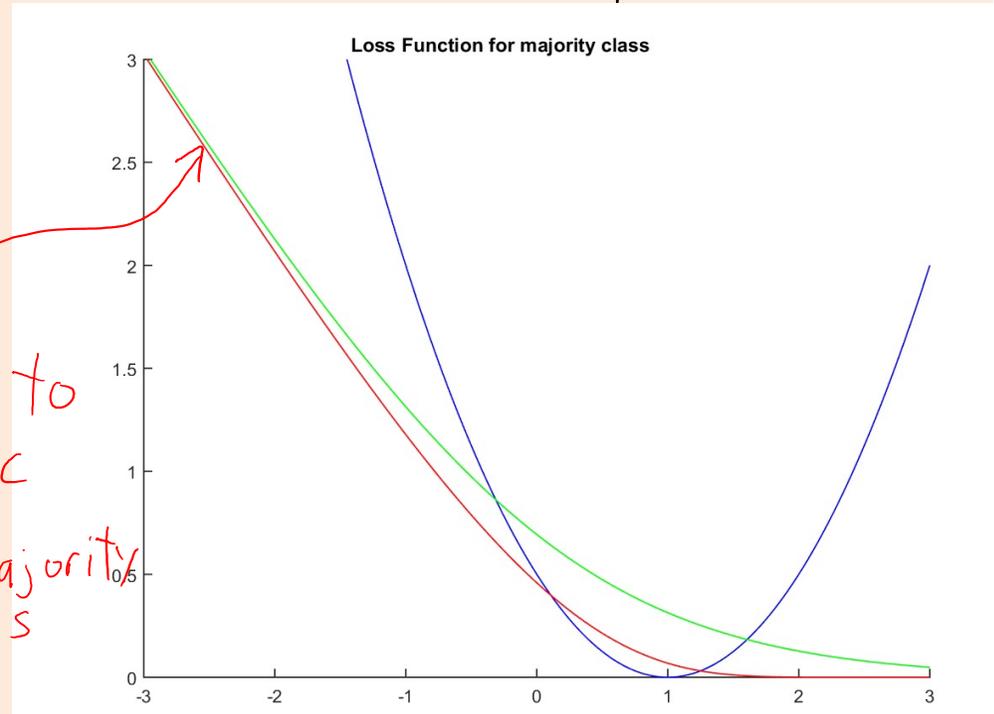
- Extreme-value distribution:

$$p(y_i = +1 | \hat{y}_i) = 1 - \exp(-\exp(\hat{y}_i)) \quad [+1 \text{ is majority class}] \quad \begin{matrix} \rightarrow \text{asymmetric} \\ \rightarrow \end{matrix}$$

To make it a probability,  $p(y_i = -1 | \hat{y}_i) = \exp(-\exp(\hat{y}_i))$

Similar to logistic for majority class

big penalty for getting minority class wrong.



bonus!

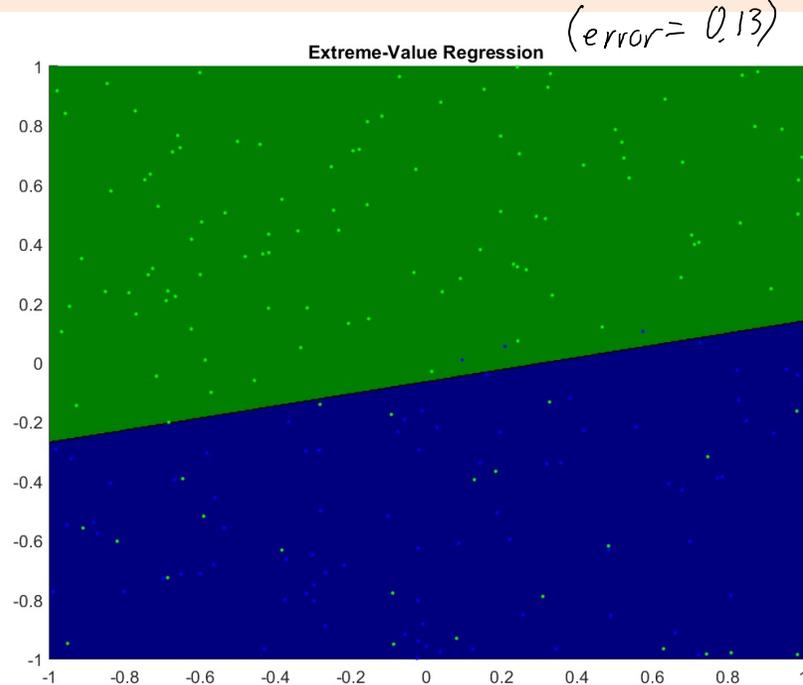
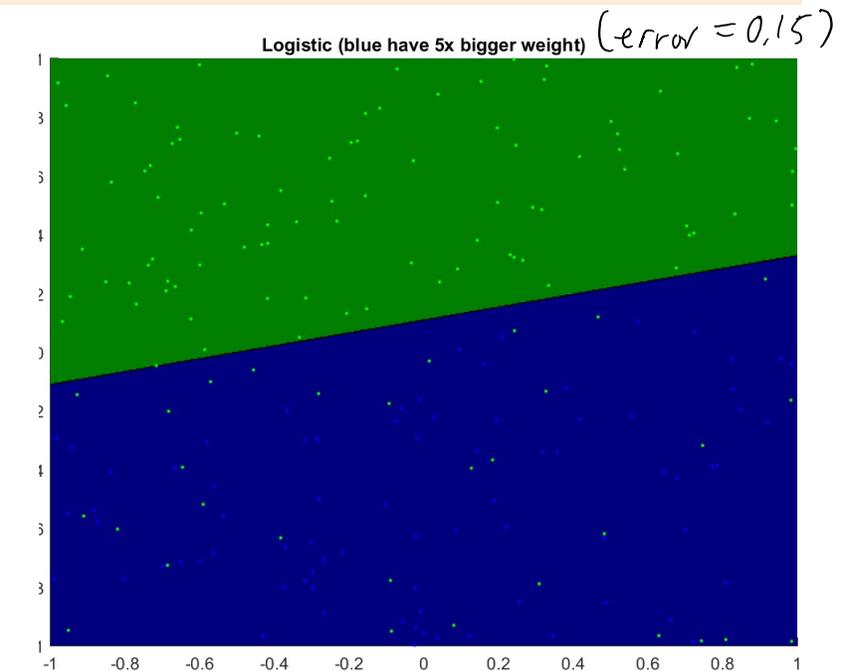
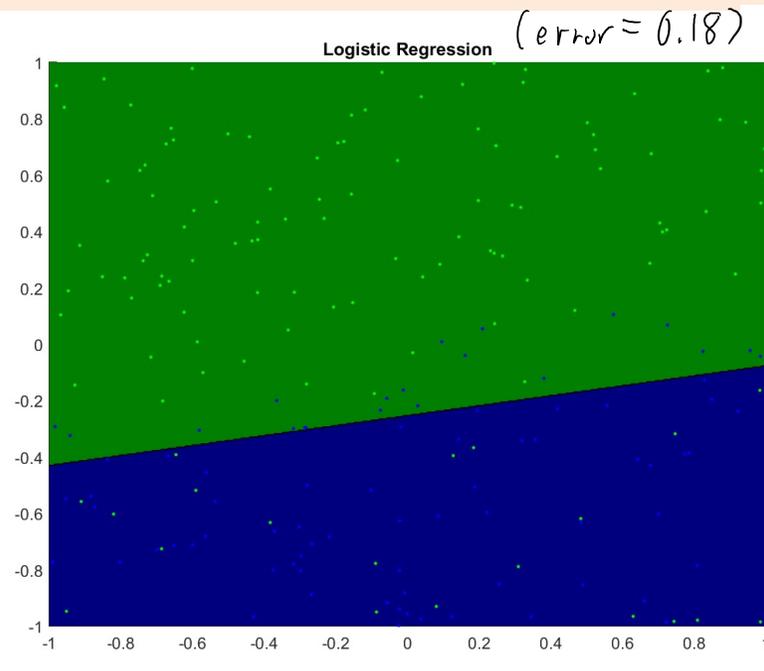
# Unbalanced Data and Extreme-Value Loss

- Extreme-value distribution:

$$p(y_i = +1 | \hat{y}_i) = 1 - \exp(-\exp(\hat{y}_i)) \quad [ +1 \text{ is majority class}]$$

To make it a probability,  $p(y_i = -1 | \hat{y}_i) = \exp(-\exp(\hat{y}_i))$

→ asymmetric



# Loss Functions from Probability Ratios

- We've seen that **loss functions can come from probabilities**:
  - Gaussian => squared loss, Laplace => absolute loss, sigmoid => logistic.
- Most other **loss functions can be derived from probability ratios**.
  - Example: sigmoid => hinge.

$$p(y_i | x_i, w) = \frac{1}{1 + \exp(-y_i w^T x_i)} = \frac{\exp(\frac{1}{2} y_i w^T x_i)}{\underbrace{\exp(\frac{1}{2} y_i w^T x_i) + \exp(-\frac{1}{2} y_i w^T x_i)}} \propto \exp(\frac{1}{2} y_i w^T x_i)$$

Same normalizing constant  
for  $y_i = +1$  and  $x_i = -1$

bonus!

# Loss Functions from Probability Ratios

- We've seen that **loss functions can come from probabilities**:
  - Gaussian => squared loss, Laplace => absolute loss, sigmoid => logistic.
- Most other **loss functions can be derived from probability ratios**.
  - Example: sigmoid => hinge.

$$p(y_i | x_i, w) \propto \exp(\frac{1}{2} y_i w^T x_i)$$

To classify  $y_i$  correctly, it's sufficient to have  $\frac{p(y_i | x_i, w)}{p(-y_i | x_i, w)} \geq \beta$  for some ' $\beta$ ' > 1

Notice that normalizing constant doesn't matter:

$$\frac{\exp(\frac{1}{2} y_i w^T x_i)}{\exp(-\frac{1}{2} y_i w^T x_i)} \geq \beta$$

bonus!

# Loss Functions from Probability Ratios

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  - Gaussian => squared loss, Laplace => absolute loss, sigmoid => logistic.
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  - Example: sigmoid => hinge.

$$p(y_i | x_i, w) \propto \exp\left(\frac{1}{2} y_i w^T x_i\right)$$

We need:  $\frac{\exp(\frac{1}{2} y_i w^T x_i)}{\exp(-\frac{1}{2} y_i w^T x_i)} \geq \beta$

Take log:

$$\log\left(\frac{\exp(\frac{1}{2} y_i w^T x_i)}{\exp(-\frac{1}{2} y_i w^T x_i)}\right) \geq \log(\beta) \iff \frac{1}{2} y_i w^T x_i + \frac{1}{2} y_i w^T x_i \geq \log(\beta)$$

$$y_i w^T x_i \geq 1 \quad (\text{if we choose } \log(\beta) = 1)$$

⇕

# Loss Functions from Probability Ratios

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$$p(y_i | x_i, w) \propto \exp(\frac{1}{2} y_i w^T x_i)$$

We need:  $\frac{\exp(\frac{1}{2} y_i w^T x_i)}{\exp(-\frac{1}{2} y_i w^T x_i)} \geq \beta$

Or equivalently:

$$y_i w^T x_i \geq 1 \quad (\text{for } \beta = \exp(1))$$

Define a loss function by amount of constraint violation:

$$\max\{0, 1 - y_i w^T x_i\}$$

when  $1 - y_i w^T x_i \leq 0$       when  $1 - y_i w^T x_i \geq 0$

We get SVMs by looking at regularized average loss:

$$f(w) = \sum_{i=1}^n \max\{0, 1 - y_i w^T x_i\} + \frac{\lambda}{2} \|w\|^2$$

bonus!

# Loss Functions from Probability Ratios

- General approach for defining losses using probability ratios:
  1. Define constraint based on probability ratios.
  2. Minimize violation of logarithm of constraint.
- Example: softmax => multi-class SVMs.

Assume:  $p(y_i = c | x_i, w) \propto \exp(w_c^T x_i)$

Want:  $\frac{p(y_i | x_i, w)}{p(y_i = c' | x_i, w)} \geq \beta$  for all  $c'$  and some  $\beta > 1$

For  $\beta = \exp(1)$  equivalent to

$$w_{y_i}^T x_i - w_{c'}^T x_i \geq 1 \text{ for all } c' \neq y_i$$

Option 1: penalize all violations:

$$\sum_{c'=1}^K \max\{0, 1 - w_{y_i}^T x_i + w_{c'}^T x_i\}$$

Option 2: penalize only max violation:

$$\max_{c' \neq c} \{ \max\{0, 1 - w_{y_i}^T x_i + w_{c'}^T x_i\} \}$$

bonus!

# Supervised Ranking with Pairwise Preferences

- Ranking with pairwise preferences:
  - We aren't given any explicit  $y_i$  values.
  - Instead we're given list of objects  $(i,j)$  where  $y_i > y_j$ .

Assume  $p(y_i | X, w) \propto \exp(w^T x_i)$  is probability that object 'i' has highest rank.

Want:  $\frac{p(y_i | X, w)}{p(y_j | X, w)} \geq \beta$  for all preferences  $(i,j)$

For  $\beta = \exp(1)$  equivalent to  
 $w^T x_i - w^T x_j \geq 1$   
 for preferences  $(i,j)$

We can use  $f(w) = \sum_{(i,j) \in R} \max\{0, 1 - w^T x_i + w^T x_j\}$

This approach can also be used to define losses for total/partial orderings. (but this information is hard to get)